

**PDSS**

# Overview

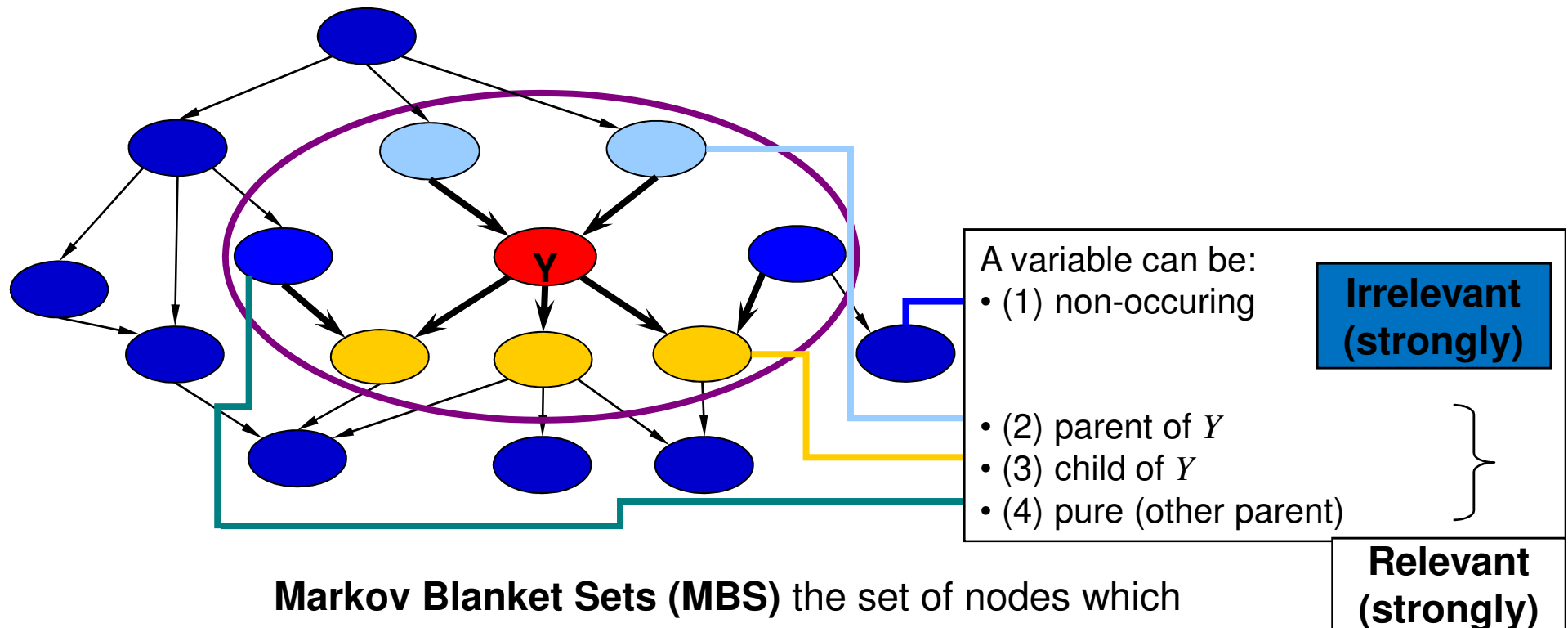
- Decision support
  - Markov blanket
  - Utility
  - Optimal decision
  - Sequential decision
    - Optimal stopping
    - Value of information
  - Examples for optimal decision
  - Risk models and their characterization

# Inference in Bayesian networks

- (Passive, observational) inference
  - $P(\text{Query} | \text{Observations})$
- Interventionist inference
  - $P(\text{Query} | \text{Observations}, \text{Interventions})$
- Counterfactual inference
  - $P(\text{Query} | \text{Observations}, \text{Counterfactual conditionals})$
- Biomedical applications
  - Prevention
  - Screening
  - Diagnosis
  - Therapy selection
  - Therapy modification

# The Markov Blanket

A minimal sufficient set for prediction/diagnosis.



**Markov Blanket Sets (MBS)** the set of nodes which probabilistically isolate the target from the rest of the model

**Markov Blanket Membership (MBM)**

(symmetric) pairwise relationship induced by MBS

# Bayes-omics

- **Thomas Bayes (c. 1702 – 1761)**

- Bayesian probability

- Bayes' rule

$$p(Cause | Effect) \propto p(Effect | Cause) \times p(Cause)$$

- Bayesian statistics

$$p(Model | Data) \propto p(Data | Model) p(Model)$$

- **Bayesian decision**

$$a^* = \arg \max_i \sum_j U(o_j) p(o_j | a_i)$$

- Bayesian model averaging

$$p(prediction | data) =$$

$$= \sum_i p(pred. | Model_i) p(Model_i | data)$$

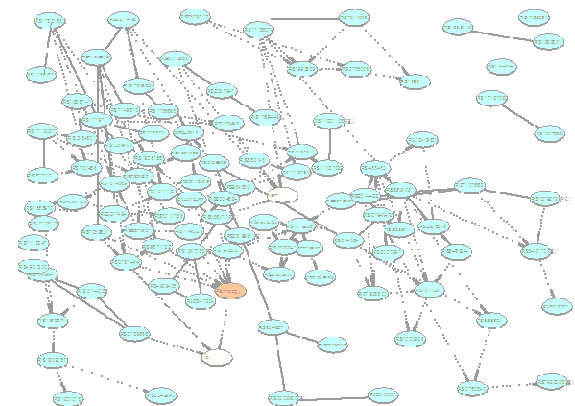
- Bayesian networks

- Bayes factor

- Bayes error

- Bayesian „communication”

- ...



# Decision theory

## probability theory+utility theory

- Decision situation:

- Actions
- Outcomes
- Probabilities of outcomes
- Utilities/losses of outcomes
  - QALY, micromort
- Maximum Expected Utility Principle (MEU)
  - Best action is the one with maximum expected utility

$$a_i$$

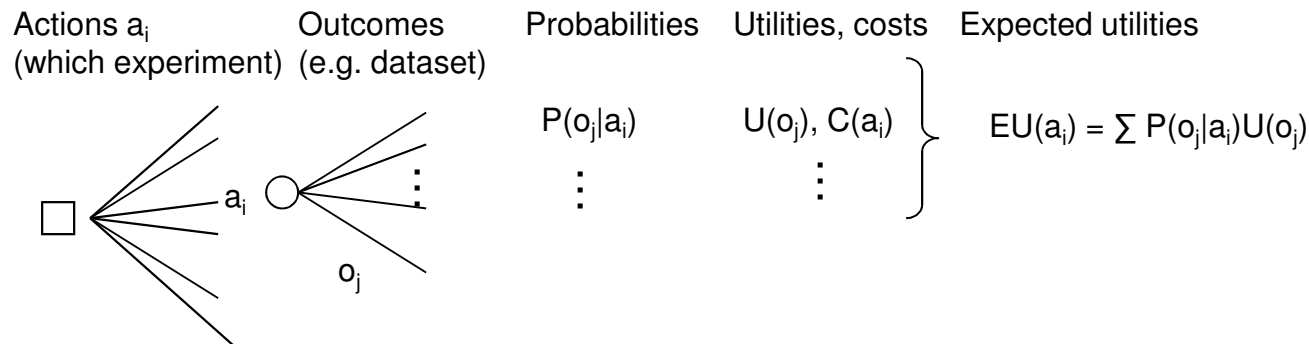
$$o_j$$

$$p(o_j | a_i)$$

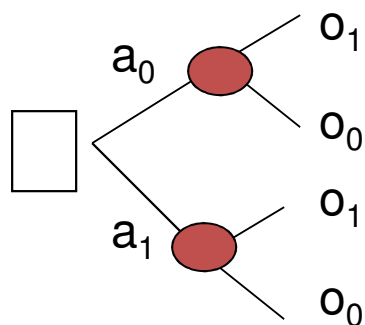
$$U(o_j | a_i)$$

$$EU(a_i) = \sum_j U(o_j | a_i) p(o_j | a_i)$$

$$a^* = \arg \max_i EU(a_i)$$



# Optimal binary decision



reported	Ref.:0	Ref.1
0	$C_{0 0}$	$C_{0 1}$
1	$C_{1 0}$	$C_{1 1}$

If the outcome  $y$  and the prediction  $\hat{y}$  are binary, the loss is defined by a binary cost matrix  $C_{\hat{y}|y}$ . The minimal loss decision is defined by

$$\arg \min_{\hat{y}} C_{\hat{y}|0} P(Y = 0|\mathbf{x}) + C_{\hat{y}|1} P(Y = 1|\mathbf{x}), \quad (8)$$

In case of  $C_{0|0} = C_{1|1} = 0$ , the prediction  $\hat{y} = 1$  is optimal if

$$\tau = \frac{C_{1|0}}{C_{1|0} + C_{0|1}} \leq P(Y = 1|\mathbf{x}) \quad (9)$$

where  $\tau \in [0, 1]$  is the optimal decision threshold.

# Frequentist vs Bayesian decision theory

- Bayesian decision theory:
  - Probabilities of outcomes
  - Utilities of outcomes
  - Expected Utility Principle
- Classical decision theory:
  - Neyman-Pearson
  - „Hippocratic Oath”(?)

reported	Ref.:0	Ref.1
0	$C_{0 0}$	$C_{0 1}$
1	$C_{1 0}$	$C_{1 1}$

reported	Ref.:0	Ref.1
0	TN	FN
1	FP	TP

reported	Ref.0/null	Ref.:1
0		Type II
1	Type I („false rejection”)	



# Utilities

Utilities map states to real numbers. Which numbers?

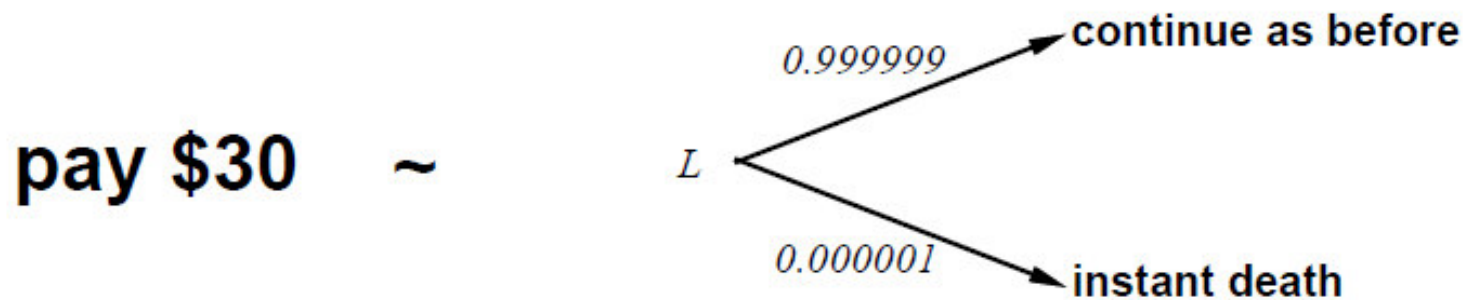
Standard approach to assessment of human utilities:

compare a given state  $A$  to a standard lottery  $L_p$  that has

“best possible prize”  $u_{\top}$  with probability  $p$

“worst possible catastrophe”  $u_{\perp}$  with probability  $(1 - p)$

adjust lottery probability  $p$  until  $A \sim L_p$



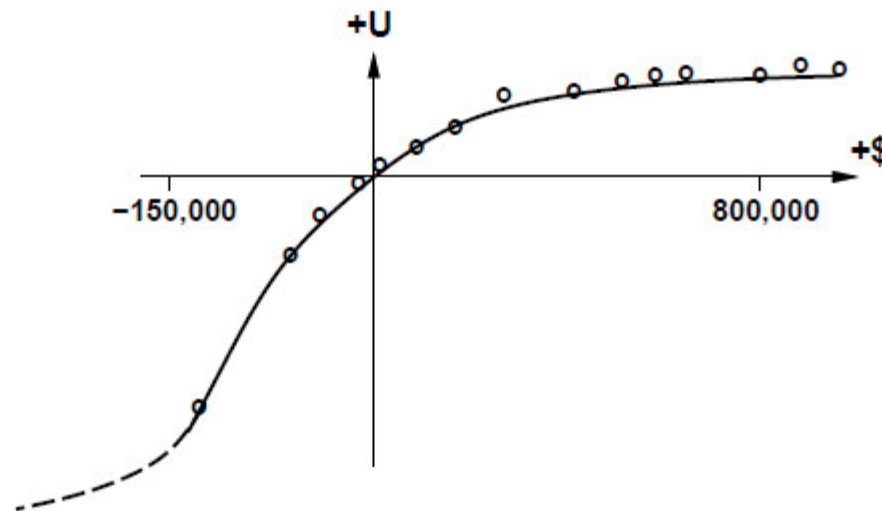
# Utility of money

Money does **not** behave as a utility function

Given a lottery  $L$  with expected monetary value  $EMV(L)$ , usually  $U(L) < U(EMV(L))$ , i.e., people are risk-averse

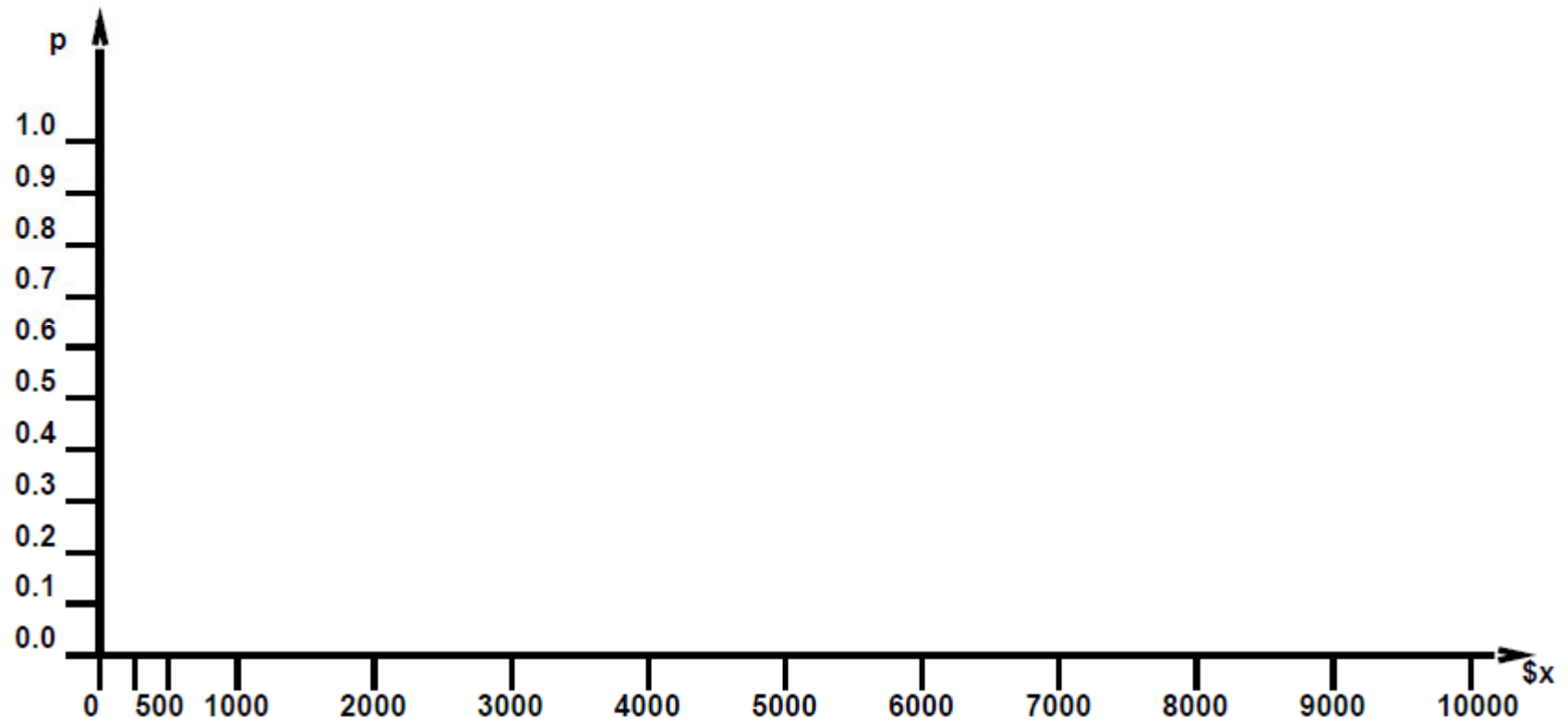
Utility curve: for what probability  $p$  am I indifferent between a prize  $x$  and a lottery  $[p, \$M; (1 - p), \$0]$  for large  $M$ ?

Typical empirical data, extrapolated with risk-prone behavior:



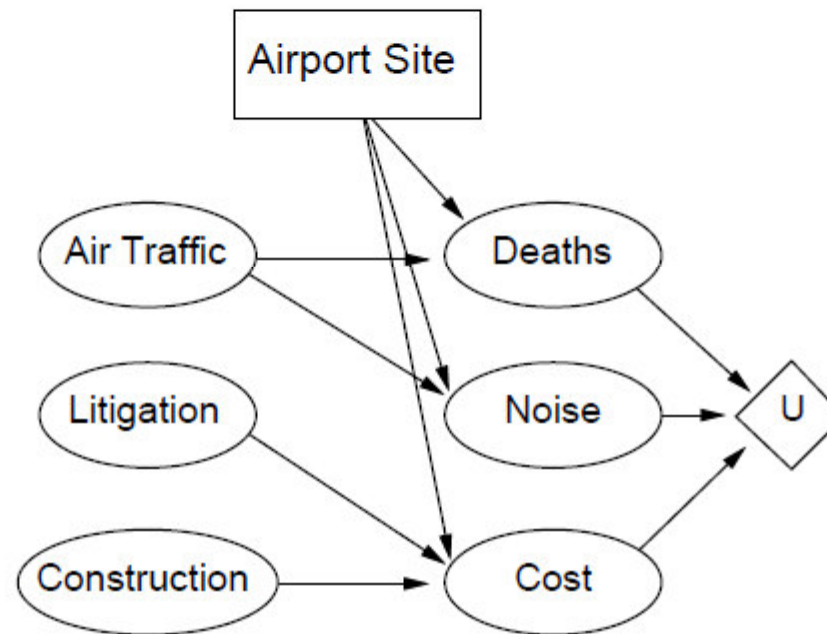
# Estimating the utility of money

For each  $x$ , adjust  $p$  until half the class votes for lottery ( $M=10,000$ )



# Decision networks

Add **action nodes** and **utility nodes** to belief networks to enable rational decision making



Algorithm:

- For each value of action node

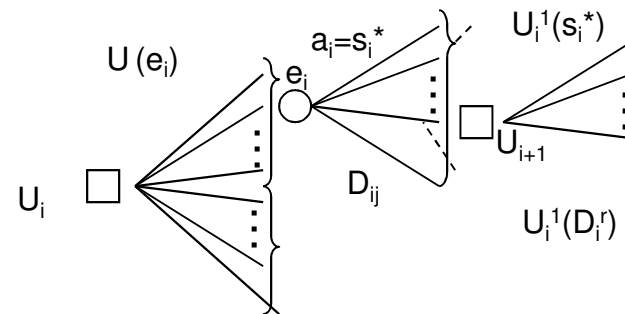
- compute expected value of utility node given action, evidence

- Return MEU action

Russel&Norvig: Artificial intelligence, ch.16

# Extensions

- Bayesian learning
  - Predictive inference
  - Parametric inference
- Value of further information
- Sequential decisions
  - Optimal stopping (secretary problem)
  - Multiarmed bandit problem
  - Markov decision problem
  - ....



# Sensitivity of the inference

Variables:

Fixed

Meno	Post[3.;	Fix
ColScore	moderate	
Volume	50-400[5	

Free

Ascites		Free
PapSmooth		
PillUse		
Bilateral		

Analyzed

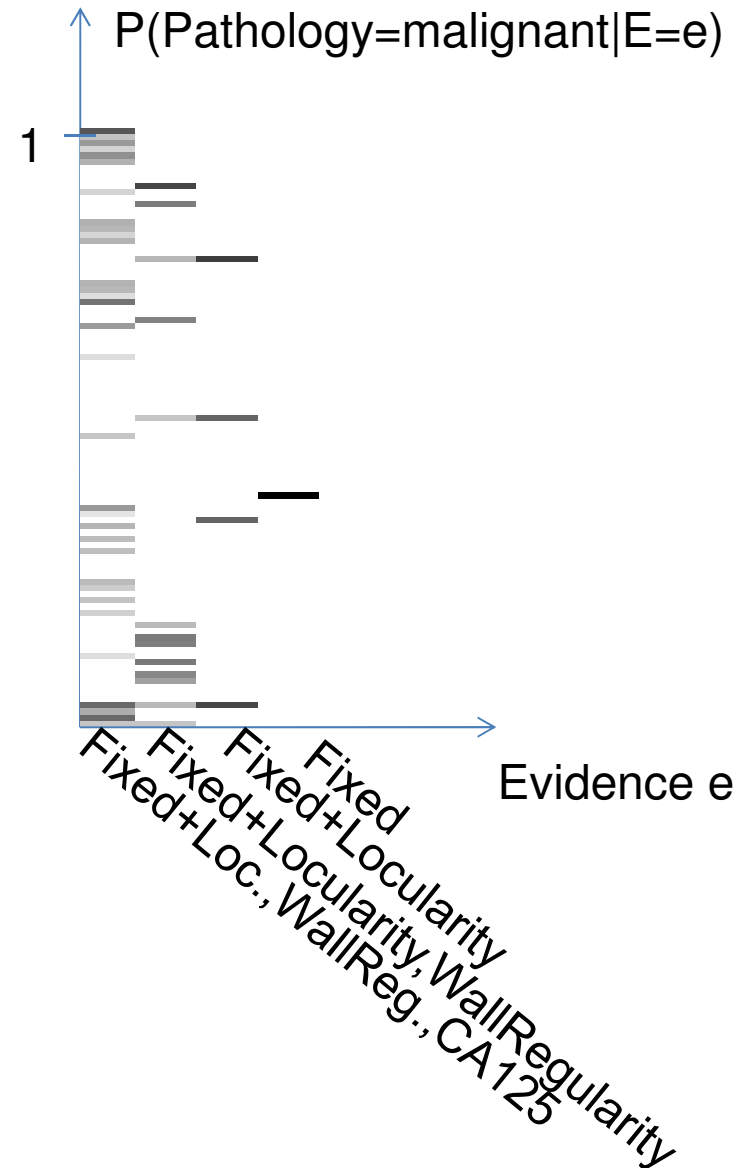
Locularity	-	Analyzed
WallRegularity	-	^Order^
CA125	-	NoValue

Target

Pathology	Malignan	Target
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Values:

<35[0.;35.)
35-65[35.;65.)
65<=[65.;1.e+006)



# Value of (perfect) information: Vo(P)I

Current evidence  $E$ , current best action  $\alpha$

Possible action outcomes  $S_i$ , potential new evidence  $E_j$

$$EU(\alpha|E) = \max_a \sum_i U(S_i) P(S_i|E, a)$$

Suppose we knew  $E_j = e_{jk}$ , then we would choose  $\alpha_{e_{jk}}$  s.t.

$$EU(\alpha_{e_{jk}}|E, E_j = e_{jk}) = \max_a \sum_i U(S_i) P(S_i|E, a, E_j = e_{jk})$$

$E_j$  is a random variable whose value is *currently* unknown

$\Rightarrow$  must compute expected gain over all possible values:

$$VPI_E(E_j) = \left( \sum_k P(E_j = e_{jk}|E) EU(\alpha_{e_{jk}}|E, E_j = e_{jk}) \right) - EU(\alpha|E)$$

(VPI = value of perfect information)



# Properties of VoPI

**Nonnegative**—in **expectation**, not **post hoc**

$$\forall j, E \quad VPI_E(E_j) \geq 0$$

**Nonadditive**—consider, e.g., obtaining  $E_j$  twice

$$VPI_E(E_j, E_k) \neq VPI_E(E_j) + VPI_E(E_k)$$

**Order-independent**

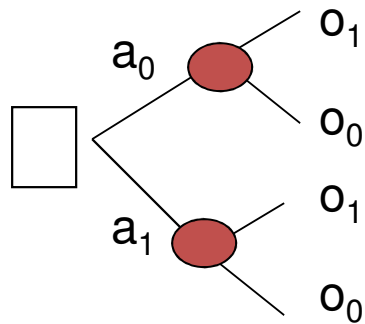
$$VPI_E(E_j, E_k) = VPI_E(E_j) + VPI_{E, E_j}(E_k) = VPI_E(E_k) + VPI_{E, E_k}(E_j)$$

Note: when more than one piece of evidence can be gathered,  
maximizing VPI for each to select one is not always optimal

⇒ evidence-gathering becomes a **sequential** decision problem



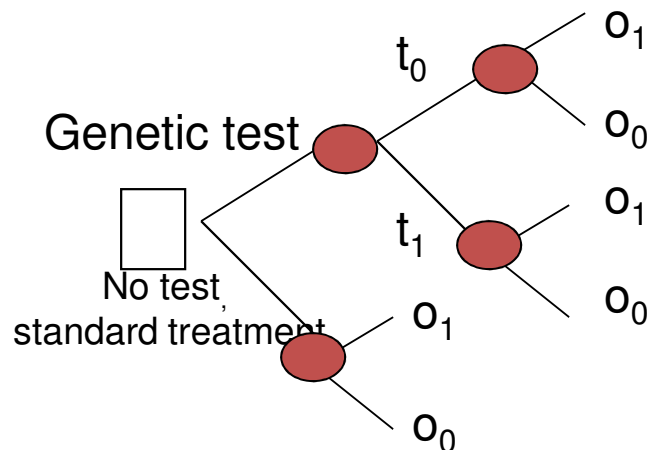
# Example: preoperative diagnosis (evidence-based medicine)



reported	Ref.:0	Ref.1
0	$C_{0 0}$	$C_{0 1}$
1	$C_{1 0}$	$C_{1 1}$

- Assume
  - Correct decision has no penalty:  $C_{0|0}=C_{1|1}=0$
  - FalsePositive decision causes a modest loss:  $C_{1|0}=10000\$$
  - FalseNegative decision causes a heavy loss:  $C_{0|1}=90000\$$
- If our belief is  $p(Y=1 | X=x)=p$ , then
  - Expected loss of decision 0 is  $pC_{0|1}$
  - Expected loss of decision 1 is  $(1-p) C_{1|0}$
  - ➔ Decision 1 is optimal if its loss is smaller:  $pC_{0|1} > (1-p) C_{1|0}$   
 then  $p > C_{0|1}/(C_{0|1}+C_{1|0})$ , i.e. if  $p > 0.1$

# Example: personalized treatment



reported	Ref.:0	Ref.1
0	0	$C_{0 1}$
1	$C_{1 0}$	0

- Assume that genetic test  $t$ 
    - has cost  $C_t$
    - two outcomes  $t_0, t_1$  with probability  $p(t_1)=q$
    - can be used in treatment selection  $p(Y=1 | X=x, t_i)=p_i$
  - The value of the test is:  $EL - (1-q)EL_0 + qEL_1$ 
    - Expected loss without the test is:  $EL = \min(pC_{0|1}, (1-p) C_{1|0})$
    - Expected loss with the test is  $(1-q)EL_0 + qEL_1$ 
      - $t_0$ :  $EL_0 = \min(p_0C_{0|1}, (1-p_0) C_{1|0})$
      - $t_1$ :  $EL_1 = \min(p_1C_{0|1}, (1-p_1) C_{1|0})$
- ➔ If  $EL_0 \approx EL$ , then  $(1-q)EL_0 + qEL_1 - EL \approx q(EL_1 - EL)$ , e.g.  $q(p-p_1)C_{0|1}$

# Risk models

- Multivariate methods
  - Linear models  $Y = \sum_{i=0}^n \beta_i I_j x_i$
  - Logistic regression, decision trees, kernel methods,...

Logistic regression (LR):  $P(y|\underline{x}) = \sigma[\sum_{i=0}^n (\beta_i x_i + \sum_{j=1}^n (\beta_{i,j} x_i x_j + \dots))]$ ,

Multilayer perceptron (MLPs):  $f(\underline{x}, \underline{\omega}) = \sigma[\sum_{i=1}^L (\omega_i \tanh[\sum_{j=1}^{|\underline{X}|} (\omega_{ij} x_j + \omega_{i0})])]$ ,

Naive Bayesian networks (N-BNs):  $p(y, x_1, \dots, x_n | \underline{\theta}) = p(y) \prod_{i=1}^n p(x_i | y)$ ,

Bayesian networks (BNs):  $p(x_1, \dots, x_n | \underline{\theta}, G) = \prod_{i=1}^n p(x_i | \text{pa}(X_i, G))$ .

# Logistic regression

Recall: NaiveBN!

Assume binary outcomes  $y, \bar{y}$  and predictors  $x_i, \bar{x}_i$ . Logistic regression without interactions can be defined by the odds ratios for the predictors  $x_i, i = 1, \dots, n$  and the bias  $\Psi_0$  ( $x_0 \triangleq 1$ ):

$$\Psi_i = \frac{P(y|x_i)P(\bar{y}|\bar{x}_i)}{P(\bar{y}|x_i)P(y|\bar{x}_i)} \triangleq \exp^{\beta_i}, \Psi_0 = \prod_{i=0}^n \frac{P(y|\bar{x}_i)}{P(\bar{y}|\bar{x}_i)} \triangleq \exp^{\beta_0}.$$

The odds  $P(y|\mathbf{x})/P(\bar{y}|\mathbf{x})$  for a given  $\mathbf{x}$  is defined as

$$P(y|\mathbf{x})/P(\bar{y}|\mathbf{x}) = \prod_{i=0}^n \Psi_i^{x_i} \quad (18)$$

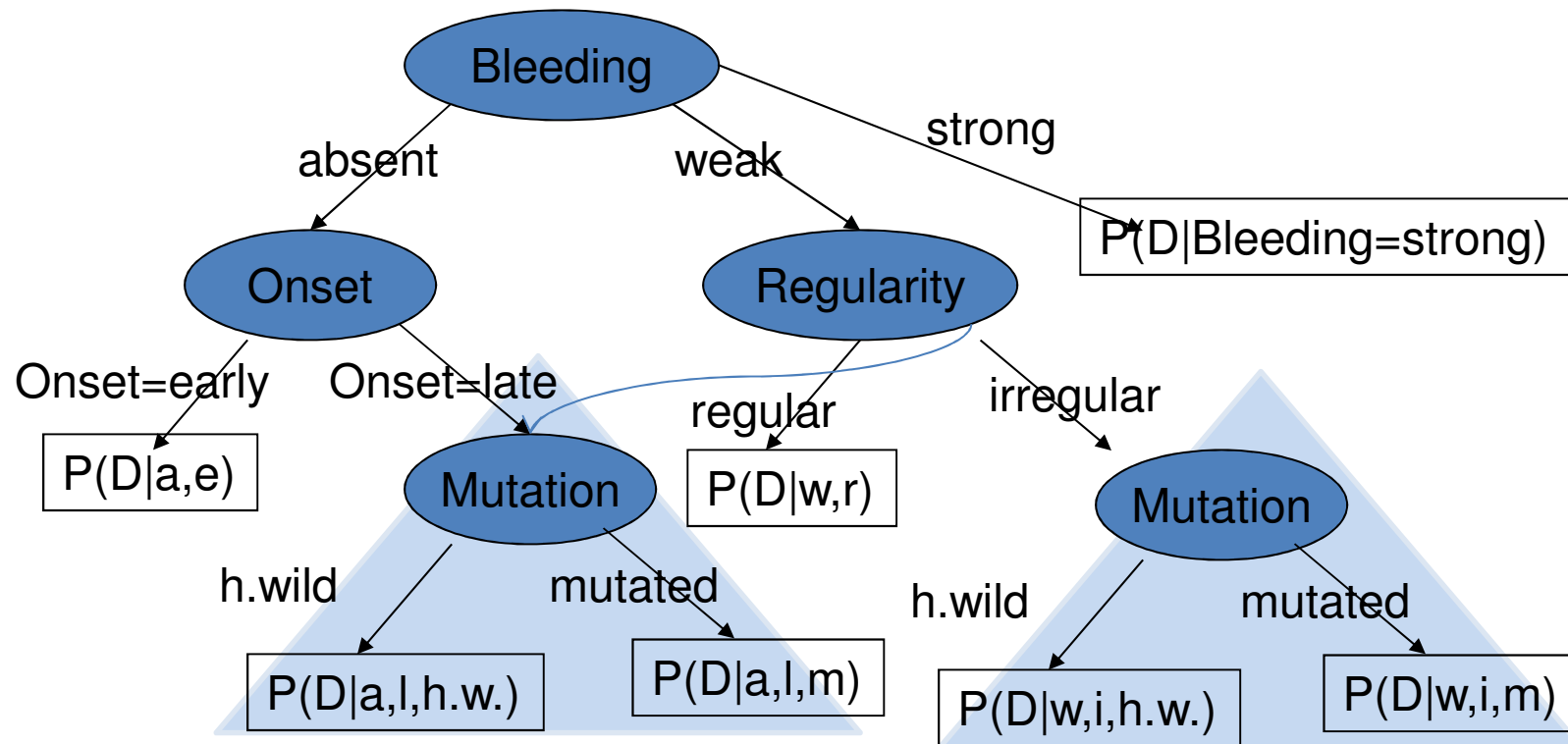
$$\log(P(y|\mathbf{x})/P(\bar{y}|\mathbf{x})) = \sum_{i=0}^n \beta_i x_i \quad (19)$$

$$P(y|\mathbf{x}) = \sigma\left(\sum_{i=0}^n \beta_i x_i\right), \quad (20)$$

where  $\sigma()$  is the logistic sigmoid function  $\sigma(x) = 1/(1 + e^{-x})$ .

$$P(y|\mathbf{x}) = \sigma\left[\sum_{i=0}^n (\beta_i x_i + \sum_{j=1}^n (\beta_{i,j} x_i x_j + \sum_{k=1}^n (\beta_{i,j,k} x_i x_j x_k + \dots)))\right],$$

# Decision trees, decision graphs



Decision tree: Each internal node represent a (univariate) test, the leafs contains the conditional probabilities given the values along the path.

Decision graph: If conditions are equivalent, then subtrees can be merged.

E.g. If (Bleeding=absent, Onset=late) ~ (Bleeding=weak, Regularity=irreg)

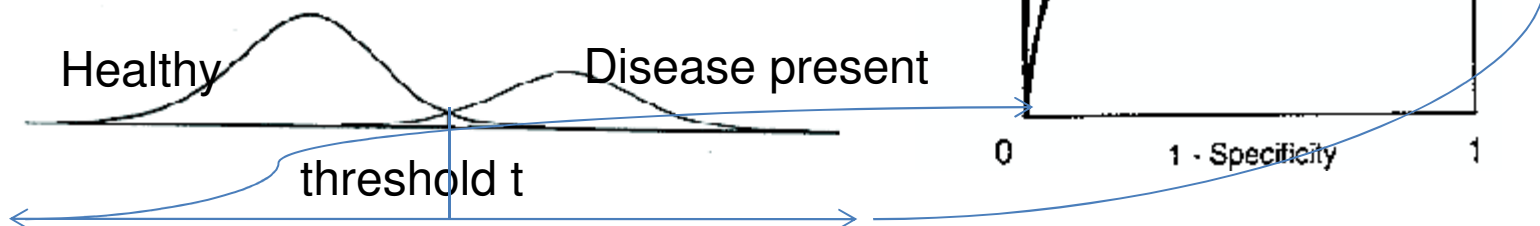
# Characterizing a decision function

Goal: selection of a decision function  $g : R^d \rightarrow 0, 1$ .

1. Sensitivity =  $TP/(TP + FN)$ , Specificity =  $TN/(TN + FP)$
2. Positive predictive value =  $TP/(TP + FP)$ , Negative predictive value =  $TN/(TN + FN)$
3. Misclassification rate =  $(FP + FN)/(TP + FP + FN + TN)$

If decision function  $g$  is defined by a scalar function  $f(x) : R^d \rightarrow R$  and threshold  $t$  that  $f(x) : 0$ , if  $g(x) < t$ , 1 otherwise, then we can compute the Area Under the Receiver Operating Characteristics Curve (ROC,AUC). AUC is the probability that two random samples from class 0 and 1 is correctly classified.

Sensitivity:  $p(\text{Prediction}=\text{TRUE}|\text{Ref}=\text{TRUE})$   
Specificity:  $p(\text{Prediction}=\text{FALSE}|\text{Ref}=\text{FALSE})$   
PPV:  $p(\text{Ref}=\text{TRUE}|\text{Prediction}=\text{TRUE})$   
NPV:  $p(\text{Ref}=\text{FALSE}|\text{Prediction}=\text{FALSE})$



# Summary

- Decision support
  - Markov blanket
  - Utility
  - Optimal decision
  - Sequential decision
    - Optimal stopping
    - Value of information
  - Risk models
  - Measuring the quality of a decision function