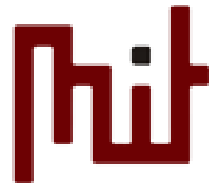


# Verification Techniques in the Software Development Lifecycle

**Zoltán Micskei**

**Department of Measurement and Information Systems**



# Objectives

## How can we develop good quality software?

- **Lectures:** overview of verification techniques
  - BDD, CI, review, static analysis, testing...

- **Labs:** get to know some technologies, tools



GitHub



Travis CI

sonarqube



mockito



- **Home assignment:** apply techniques and tools
  - On a selected open-source project

# Home Assignment

- **Teams** of 3-4
- **Project** to work on
  - From a selected list OR
  - Suggest one (-> email micskeiz AT mit.bme.hu)  
Condition: public project on GitHub
- **Tasks:** static and dynamic verification techniques
- **Grading:**
  - Presentation at the end of semester
  - Quality over quantity (!)
  - GO / NOGO (corrections until the end of semester)

# CONTINUOUS INTEGRATION

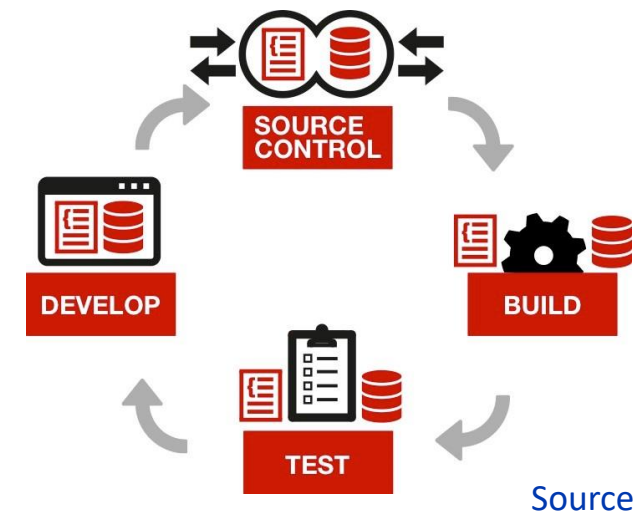
# Continuous Integration (CI)

- „a software development *practice* where members of a team integrate their work *frequently*, usually each person integrates *at least daily*”
- „Each integration is verified by an *automated build* (including test) to detect integration errors as quickly as possible. ”



Martin Fowler

<https://martinfowler.com/articles/continuousIntegration.html>

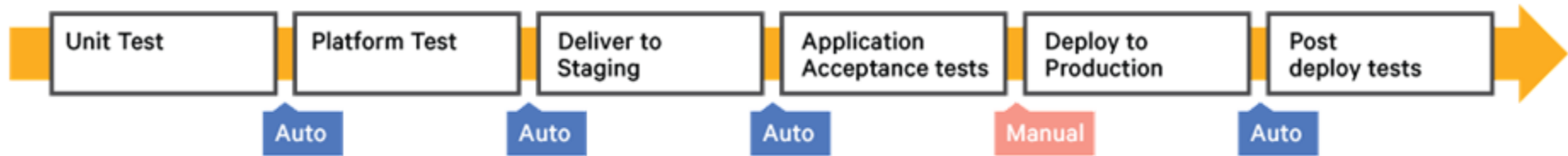


# Continuous Delivery (CD)

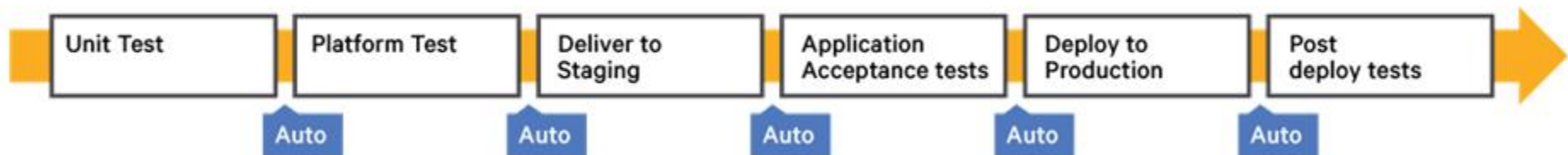
„build software so that it is always in a state where it could be put into production”

Source: <https://martinfowler.com/bliki/ContinuousDelivery.html>

## Continuous Delivery

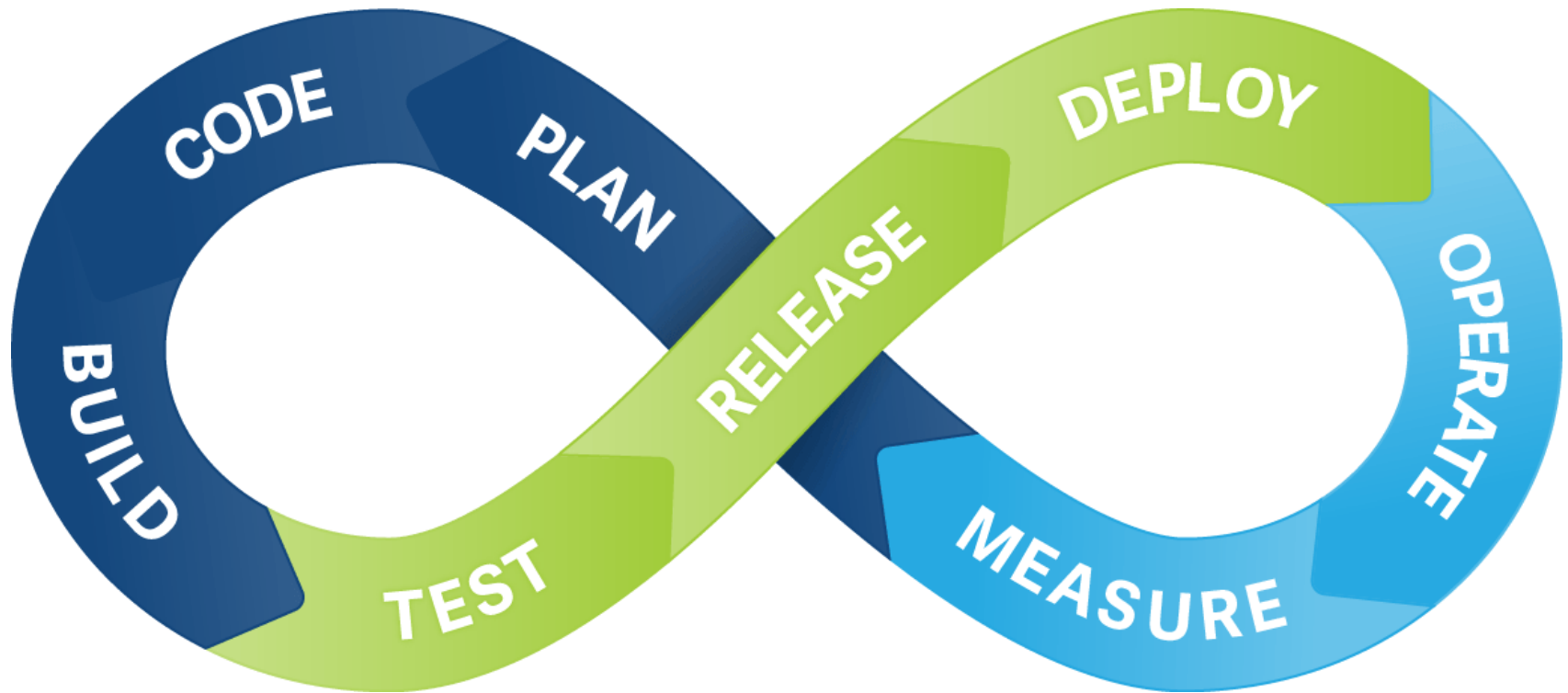


## Continuous Deployment

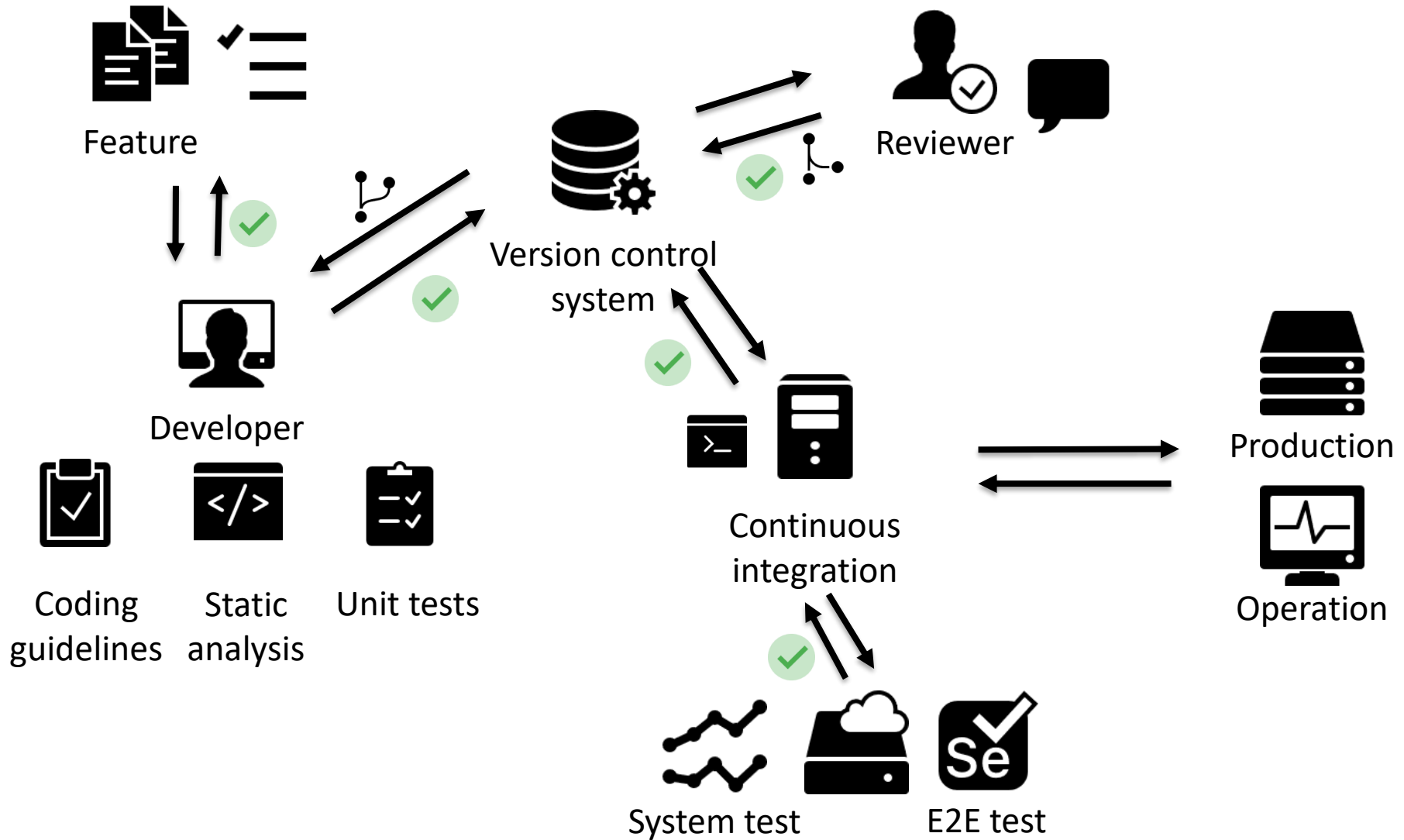


[Forrás](#)

# CD + DevOps



# Continuous Verification and Feedback



Icons: icons8.com



# Definition of Done



Is the feature done?

~~Of course, it is done 95%!  
It works, it only needs some...~~

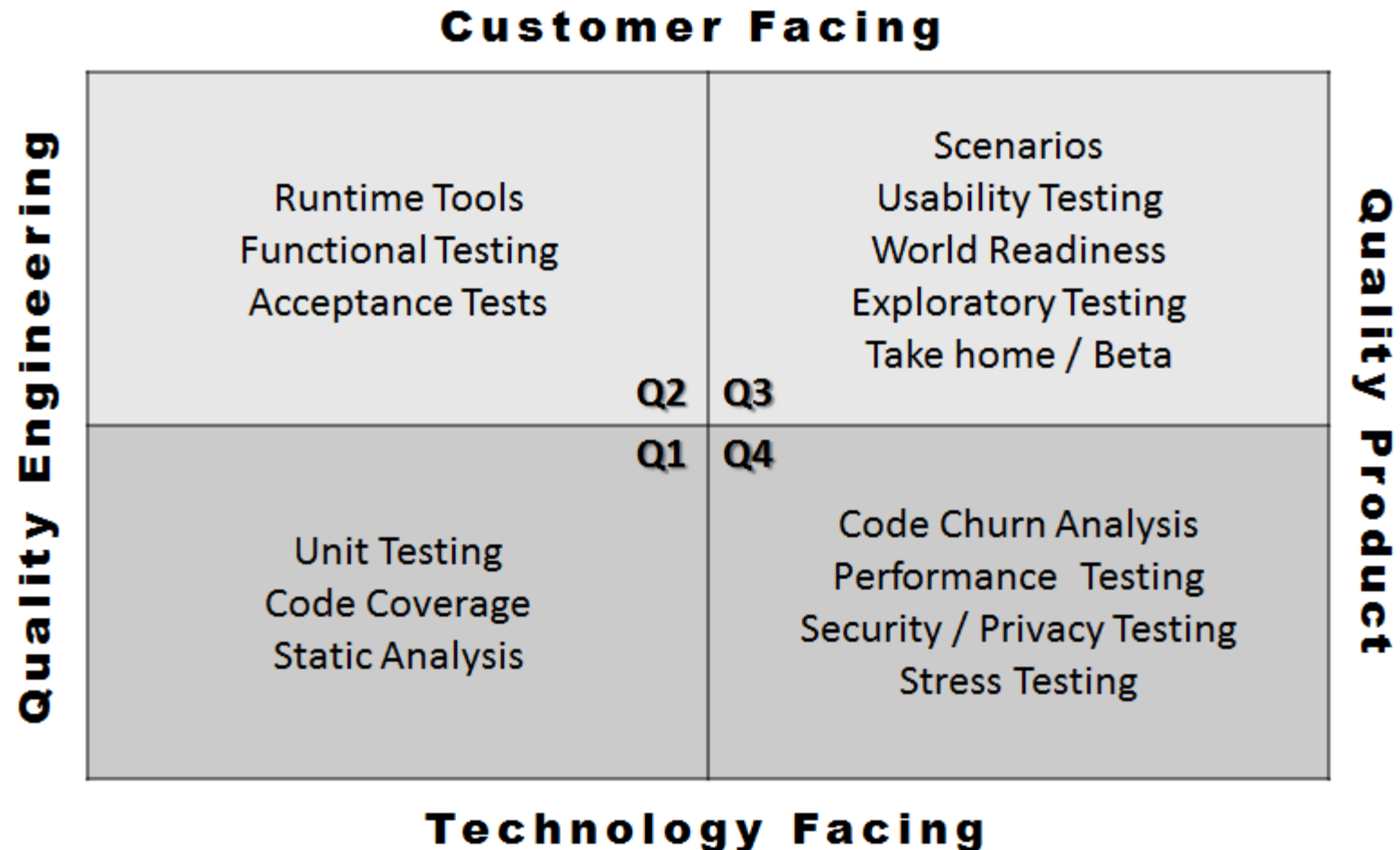


## Definition of Done

- Checklist for when is it really done
- Code, tests, test runs, deploy to staging...
- Content depends on team

See: <https://www.agilealliance.org/glossary/definition-of-done>

# Agile Testing Quadrants



Forrás: <http://angryweasel.com/blog/riffing-on-the-quadrants/>

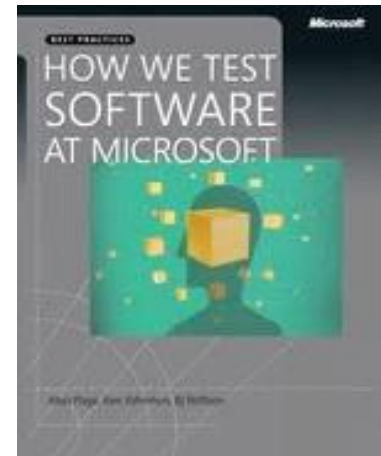
# INDUSTRIAL PRACTICE

# Testing @ Microsoft

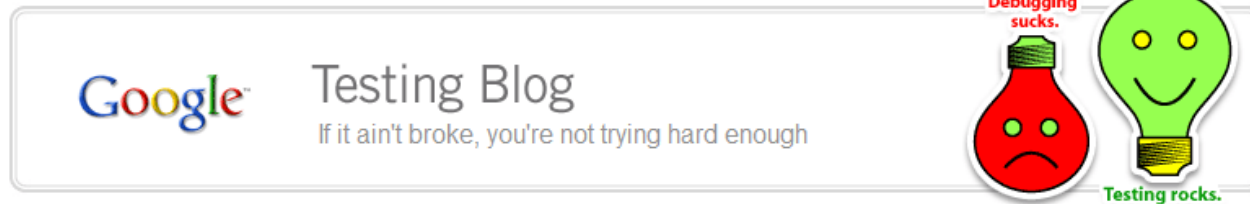
„Hiring testers to pound quality into a product after it's been developed is a waste of money.”

- Software Developer Engineer in Test (SDET)
- Developer and tester are equal carrier paths

„How we test software at Microsoft”, Microsoft Press, ISBN 0735624259, 2008.



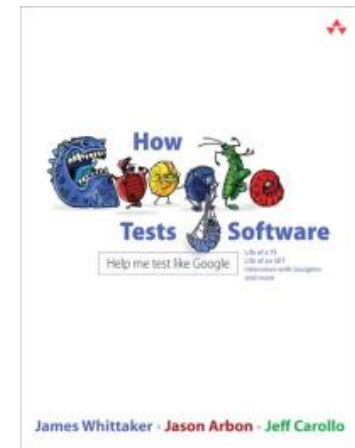
# Testing @ Google



„The burden of quality is on the shoulders of those writing the code.”

## Roles

- Software Engineer in Test & Infrastructure ([SETI](#))
- Test Engineer (TE)



James A. Whittaker, Jason Arbon, Jeff Carollo. How Google Tests Software. Addison-Wesley Professional, 2012

# Useful materials (download now!)

## ■ IEEE standards



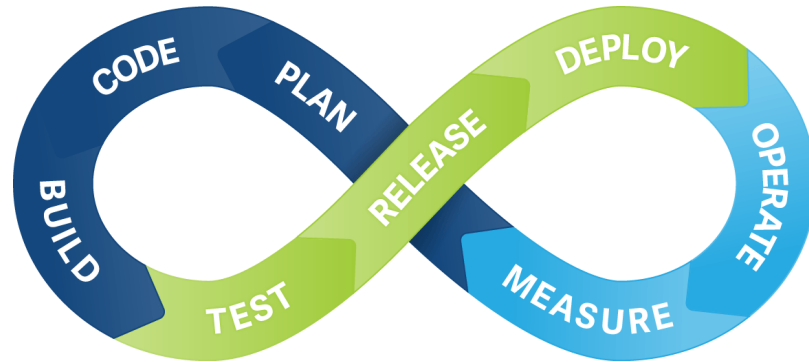
- [24765-2010](#) Systems and SW engineering – Vocabulary
  - [SE VOCAB](#) – online, searchable definitions
- 29119 Software testing
  - Part 1 Concepts and definitions, Part 2 Test processes, Part 3 Test documentation

## ■ International Software Testing Qualifications Board (ISTQB)

- [Foundation Level Syllabus](#) (2018)
- [Glossary of Testing Terms](#)



# Summary



		<b>Customer Facing</b>		
<b>Quality Engineering</b>		Runtime Tools Functional Testing Acceptance Tests	Scenarios Usability Testing World Readiness Exploratory Testing Take home / Beta	<b>Quality Product</b>
		Unit Testing Code Coverage Static Analysis	Code Churn Analysis Performance Testing Security / Privacy Testing Stress Testing	
		<b>Technology Facing</b>		

