#### Deep networks for classification

# From NN to DL

Classical NN



Open questions: how many hidden layer?

# MLP with many hidden layers

- One hiden layer is enough for the universal approximation property, but there may be advantageous if more hidden layers are used.
  - More complex mapping with smaller number of neurons in the hidden layers
  - Different types of hidden layers can be applied

#### Drawbacks

- BP training is slow
- Too many free parameters, too large degree of freedom
- Intensive computation

# Classification

- Input data collection from the cases to be classified
- Definition of descriptive parameters
  - Examples (industrial problem, diagnostic problem,...)
  - Image clasification
    - ROI selection,
    - features of the ROIs, construction of feature vectors
    - Construct a clasifier (MLP, Basis function network, SVM,...) based on the feature vectors and the corresponding labels
    - Train the classifier

# Medical diagnosis as a classification problem



# Basic steps of classification

Traditional Pattern Recognition: Fixed/Handcrafted Feature Extractor





## Feature selection

- Dimension reduction to determine the most important features (PCA, KPCA)
- Dimension reduction to determine the most relevant features (PLS, sensitivity analysis)
- Looking for a sparse solution (regularization, ...)

# Training

- MLP BP algorithm
  - Drawbacks saturating nonlinear activation function
    - Sigmoidal nonlinearity, the derivatives go to zero ....
    - Calculation of exponential function values
    - Slow and computationally complex algorithm
    - Stick at a local minimum
  - How to improve the architecture for avoiding the drawbacks
    - Change the activation function

# Activation functions



Advantages

- Easy to calculate
- No saturation
- No required complex derivative
- Univ approximation capability remains
- Efficient gradientbased learning algorithms

# A new MLP architecture



- Complex learning machines can be built by assembling modules into networks
- Linear Module
  - Out = W.In+B
- ReLU Module (Rectified Linear Unit)
  - $Out_i = 0$  if  $In_i < 0$
  - $Out_i = In_i$  otherwise
- Cost Module: Squared Distance

•  $C = ||In1 - In2||^2$ 

Objective Function

• L(
$$\Theta$$
)=1/p  $\Sigma_k$  C(X<sup>k</sup>,Y<sup>k</sup>, $\Theta$ )

• 
$$\Theta = (W1, B1, W2, B2, W3, B3)$$

Y (desired output)

# Training (BP)



- A practical Application of Chain Rule
- Backprop for the state gradients:
- $dC/dX_{i-1} = dC/dX_i \cdot dX_i/dX_{i-1}$
- dC/dXi-1 = dC/dXi . dFi(Xi-1,Wi)/dXi-1
- Backprop for the weight gradients:
- dC/dWi = dC/dXi . dXi/dWi
- dC/dWi = dC/dXi . dFi(Xi-1,Wi)/dWi

it) Y (desired output)

# Training algorithms

- SGD
- Minibatch
- Different gradient algorithms
- Momentum (Nesterov momentum)

# Data set

- Increase the number of labelled data
- Artificially generated samples (augmentations)
  - Shifting
  - Rotating

. . .

- Flip vertically or horizontally

# Feature selection

• Introduction of different type-layers



- Feature selection is done by the network itself
  - Filtering (convolution), many convolutional layers
  - Dimension reduction, feature selection

## **Convolutional layer**





#### Feature selection



Feature visualization of convolutional net trained on ImageNet from [Zeiler & Fergus 2013]

# Pooling layer

#### MAX pooling, average pooling



#### 2 \* 2 max pooling,





3	2
2	3.5

#### **Dimension reduction**

# Fully connected layers



#### A complex network



# A complex network



**The first convolutional layer** filters the 224×224×3 input image with 96 kernels of size  $11\times11\times3$  with a stride of 4 pixels (this is the distance between the receptive field centers of neighboring neurons in the kernel map. 224/4=56

**The pooling layer**: form of non-linear down-sampling. Max-pooling partitions the input image into a set of rectangles and, for each such sub-region, outputs the maximum value

#### Dropout

Complex neurons (to reduce free parameters) h4 h4 h³ h<sup>3</sup> h<sup>3</sup> h<sup>2</sup> h<sup>2</sup> h<sup>2</sup> ... ••• •••  $\mathbf{h}^1$  $\mathbf{h}^1$  $\mathbf{h}^1$ ... ••• ••• х х х •••

Dropout: set the output of each hidden neuron to zero w.p. 0.5.

# Dropout

**Dropout**: set the output of each hidden neuron to zero w.p. 0.5.

- The neurons which are "dropped out" in this way do not contribute to the forward pass and do not participate in backpropagation.
- So every time an input is presented, the neural network samples a different architecture, but all these architectures share weights.
- This technique reduces complex co-adaptations of neurons, since a neuron cannot rely on the presence of particular other neurons.
- It is, therefore, forced to learn more robust features that are useful in conjunction with many different random subsets of the other neurons.
- Without dropout, our network exhibits substantial overfitting.
- Dropout roughly doubles the number of iterations required to converge.

# Autoencoders

- Feature selection, dimension reduction
- (bottleneck layer)



GoogLeNet [Szegedy et al., 2014]

# **Transfer learning**

#### Transfer learning





# Implementation

#### TensorFlow

http://download.tensorflow.org/paper/whitepaper2015.pdf



TensorFlow - Multi GPU



Figure 8: Model parallel training









Test column

six training images that produce feature vectors in the last hidden layer with the smallest Euclidean distance from the feature vector for the test image.

## Implementation

Models:

<u>GoogleNet</u>: CNN model finetuned on the Extended Salient Object Subitizing dataset (~11K images) and synthetic images. This model significantly improves over our previous models. **Recommended**.

<u>AlexNet</u>: CNN model finetuned on our initial Salient Object Subitizing dataset (~5500 images). The architecture is the same as the Caffe reference network.

VGG16: CNN model finetuned on our initial Salient Object Subitizing dataset (~5500 images).

Many further details can be found in <a href="http://deeplearning.net/">http://deeplearning.net/</a>

Some figures of this slide set was obtained from:

- Deep Learning NIPS'2015 Tutorial, Geoff Hinton, Yoshua Bengio & Yann LeCun
- Introduction to Machine Learning CMU-10701 Deep Learning