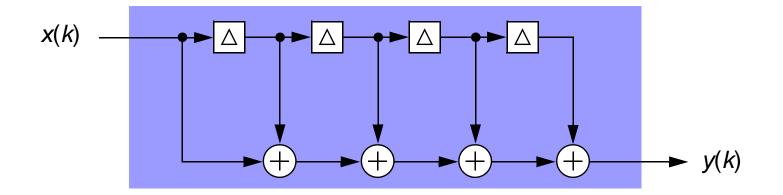
# **Moving Average**

• All weights of the moving average (MA) are set to one:

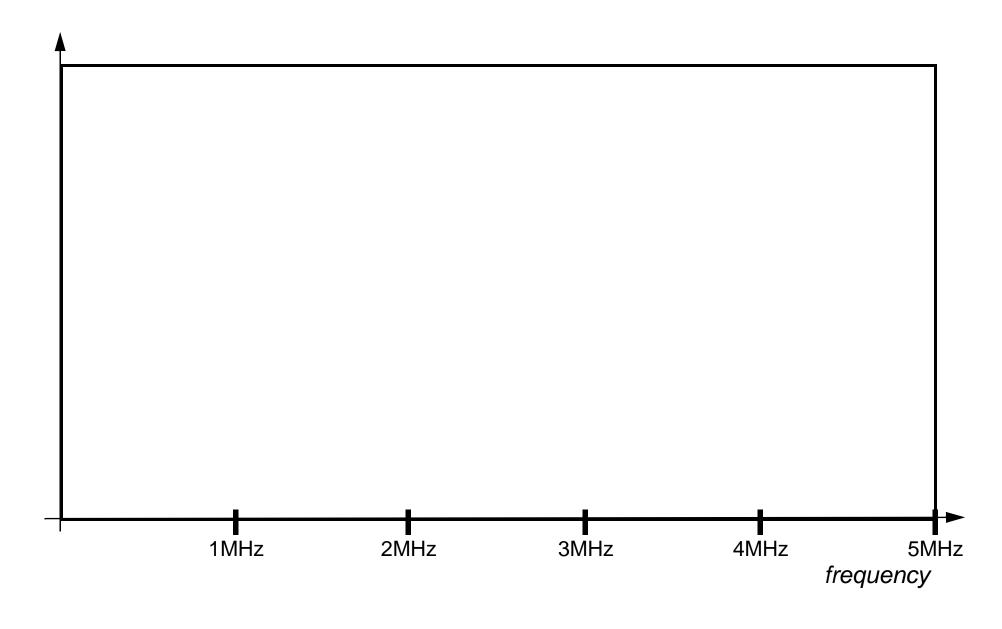


- Simple "low pass" characteristic
- Low cost no multiplies required.

This filter might preferably be implemented use a power of two number of weights - why?

Тор

This filter is a very simple low pass characteristic.





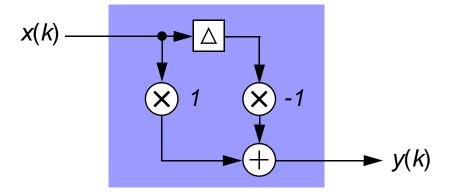
Тор

## **Differentiator**

lop

7.3

• Two weight filter, with values of 1 and -1:



- Simple "high pass" magnitude response with no multiplies required.
- Output is: y(k) = x(k) x(k-1) and in the z-domain:

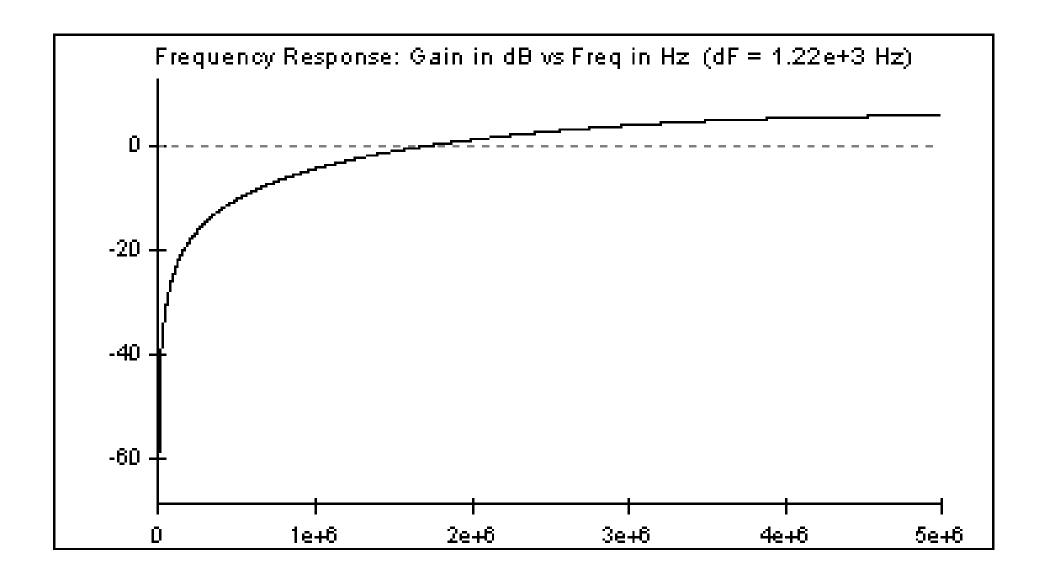
$$Y(z) = X(z) - X(z)z^{-1} \qquad \Rightarrow Y(z) = X(z)[1 - z^{-1}]$$

and hence the differentiator transfer function is:

$$H(z) = \frac{Y(z)}{X(z)} = 1 - z^{-1}$$



Inputing a constant value, ie. DC or 0 Hz will result in no output appearing after an initial transient. Hence there is a spectral zero at 0Hz, i.e. a spectral zero is where the gain is precisely 0 in a linear scale, and if we attempt to represent in a log scale:  $20\log_{0} = -\infty$ .



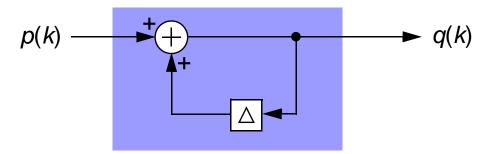
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## Integrator

Тор

7.4

• Integrator is a single weight IIR filter:



- "Low pass" (infinite gain at DC) with *no* multiplies required.
- Output in the time domain is: q(k) = p(k) + p(k-1) and in the z domain:

$$Q(z) = P(z) + Q(z-1) \qquad \Rightarrow Q(z)[1-z^{-1}] = P(z)$$

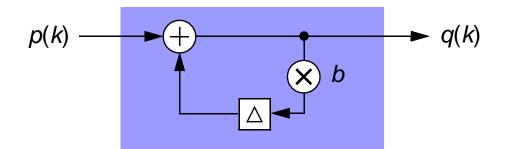
and hence the integrator transfer function is:

$$G(z) = \frac{Q(z)}{P(z)} = \frac{1}{1-z^{-1}}$$

#### Тор

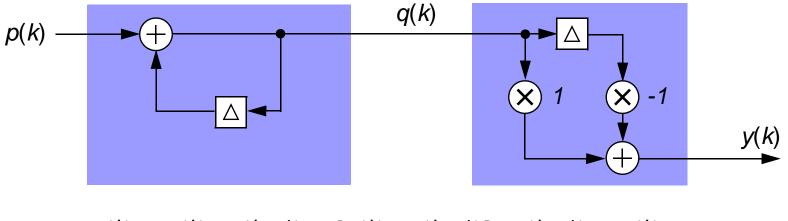
#### Notes:

If a feedback weight of b is introduced, where |b| < 1 this is often referred to as a leaky integrator. Generally speaking for DSP for FPGAs/ASICs we will not be concerned with leaky integrators. If |b| > 1 then the filter would have a pole outside of the unit circle and would be diverging or unstable.



An integrator and a differentiator are clearly perfect inverses of each other. From a spectral point of view it is interesting to note that the differentiator has infinite attenuation at 0 Hz and the integrator has infinite gain at 0 Hz,.... and any engineer knows infinity multiplied by zero, might just be 1 in many cases!

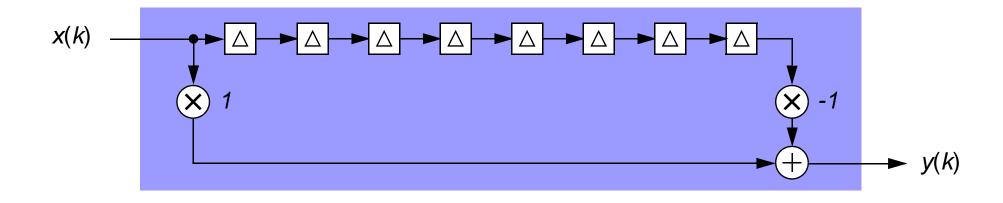
$$G(z)H(z) = \left(\frac{1}{1-z^{-1}}\right)(1-z^{-1}) = 1$$



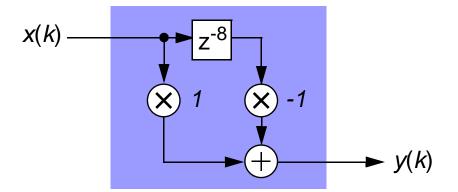
y(k) = q(k) - q(k-1) = [p(k) + q(k-1)] - q(k-1) = p(k)Developed by: www. steepestascenter.

#### **Comb Filter**

• Weights set to 1 and -1 at either end of the filter.



- Simple multichannel frequency response no multiplies required.
- Using the z-notation to represent the 8 delays we can show as:





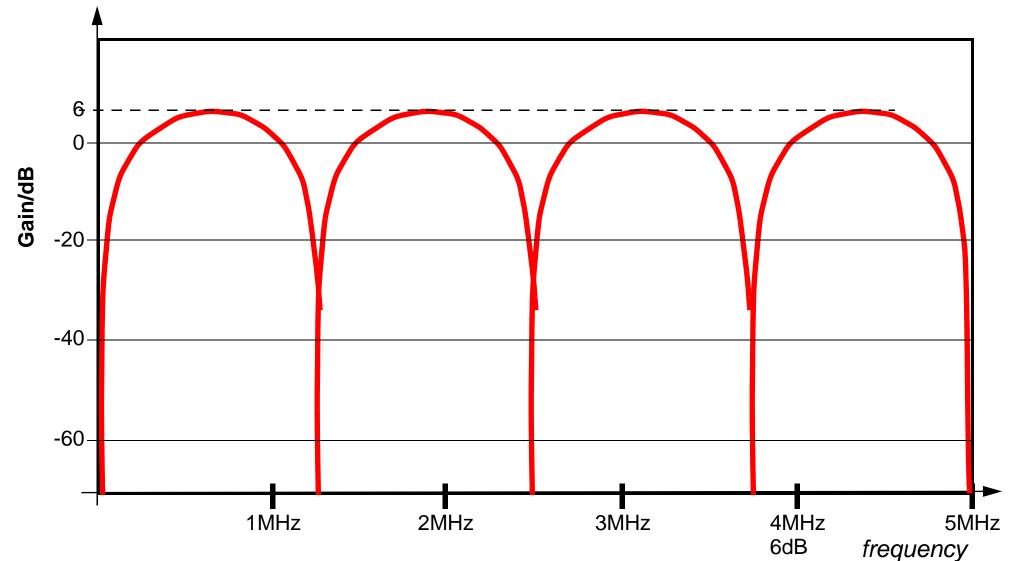
Тор

7.5

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A comb filter with N sample delays (or N+1 weights) will have N evenly spaced spectral zeroes from 0 to  $f_s/2$ . Therefore the 8 delay comb filter above will have 4 spectral zeroes from 0 to 5 MHz, at spacings of 1.25MHz, when the sample rate is set to  $f_s = 10$ MHz.



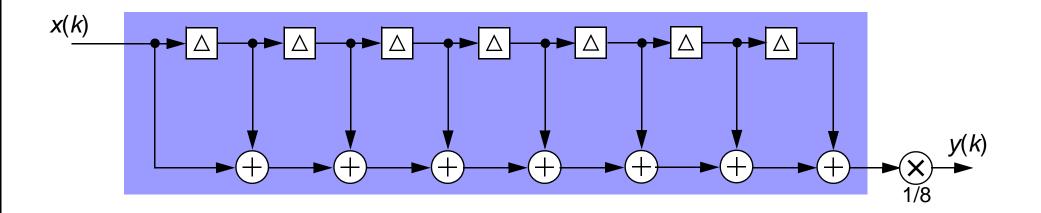
Developed by: www. steepestascent .com

# **Eight Weight Moving Average**

lop

7.6

• Consider again the moving average (MA); all weights of "1"

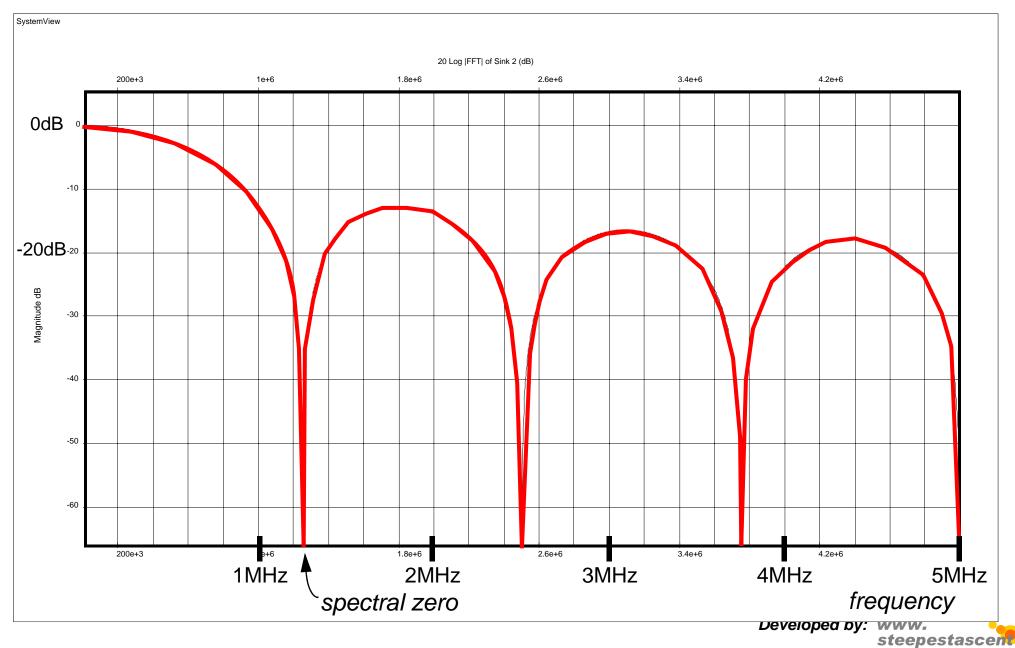


$$H(z) = 1 + z^{-1} + z^{-2} + z^{-3} + z^{-4} + z^{-5} + z^{-6} + z^{-7}\frac{1}{8}$$

- True moving average if we scale the output by  $\frac{1}{8}$  (left shift 3 places)-equivalent to all weights being 1/8.
- In the spectrum the moving average filter has *N-1* spectral zeroes from 0 to  $f_s$ . In our case N = 8, we can see 4 spectral zeroes from 0 to  $f_s/2$ .

To allow a numerical representation, we choose  $f_s = 10,000,000$ 

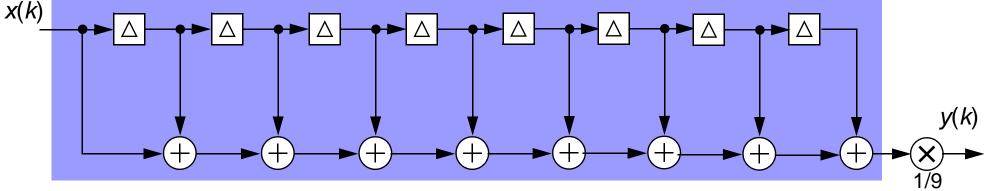
We can see four spectral zeroes between 0 and  $f_s/2$ , i.e. 8-1=7 spectral zeroes between 0 and  $f_s$ .



<sup>.</sup>com

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# Nine Weight Moving Average (MA) 7.7 All weights are "1" 7.7



$$H(z) = (1 + z^{-1} + z^{-2} + z^{-3} + z^{-4} + z^{-5} + z^{-6} + z^{-7} + z^{-8})\frac{1}{9}$$

• Multiplying by 1/9 is not so convenient.....



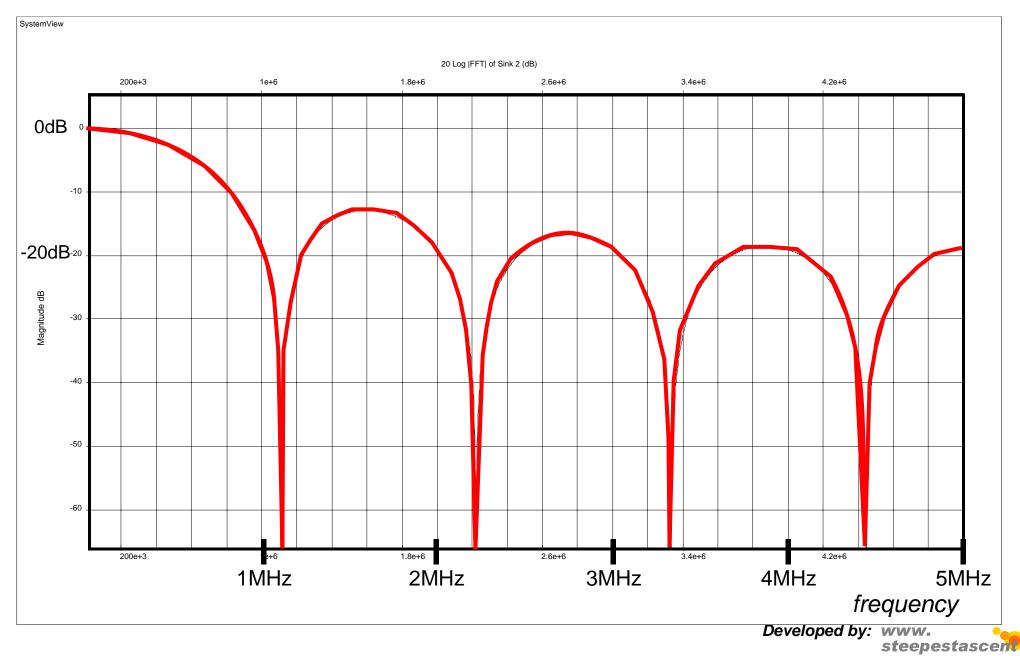
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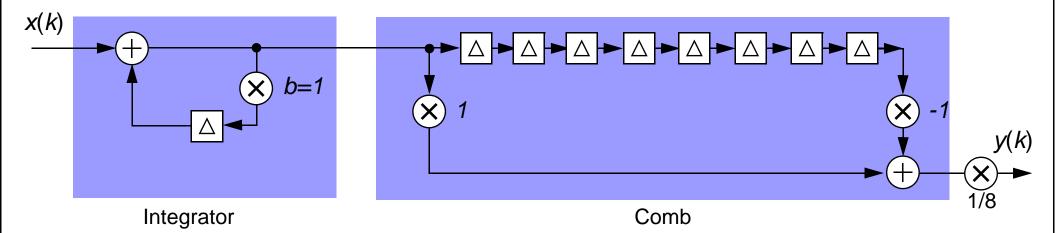
For ease of numerical representation, we choose  $f_s = 10,000,000$ 

We can see 4 spectral zeroes between 0 and  $f_s/2$ , i.e. 9-1=8 spectral zeroes between 0 and  $f_s$ .



## **Cascade Integrator Comb (CIC)**

Generate a MA impulse response with CIC structure (see Slide 7.6)



$$H(z) = \left(\frac{1}{1-z^{-1}}\right)(1-z^{-8}) = \frac{1-z^{-8}}{1-z^{-1}}$$

- Note that:  $\frac{1-z^{-8}}{1-z^{-1}} = 1+z^{-1}+z^{-2}+z^{-3}+z^{-4}+z^{-5}+z^{-6}+z^{-7}$
- i.e an integrator and M comb weight CIC = M-1 weight MA



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 $\frac{1-z^{-8}}{1-z^{-1}} = 1+z^{-1}+z^{-2}+z^{-3}+z^{-4}+z^{-5}+z^{-6}+z^{-7}$  $1 - z^{-8} = (1 + z^{-1} + z^{-2} + z^{-3} + z^{-4} + z^{-5} + z^{-6} + z^{-7})(1 - z^{-1})$  $1 - z^{-8} = 1 + z^{-1} + z^{-2} + z^{-3} + z^{-4} + z^{-5} + z^{-6} + z^{-7}$  $-z^{-1} - z^{-2} - z^{-3} - z^{-4} - z^{-5} - z^{-6} - z^{-7} - z^{-8}$ 

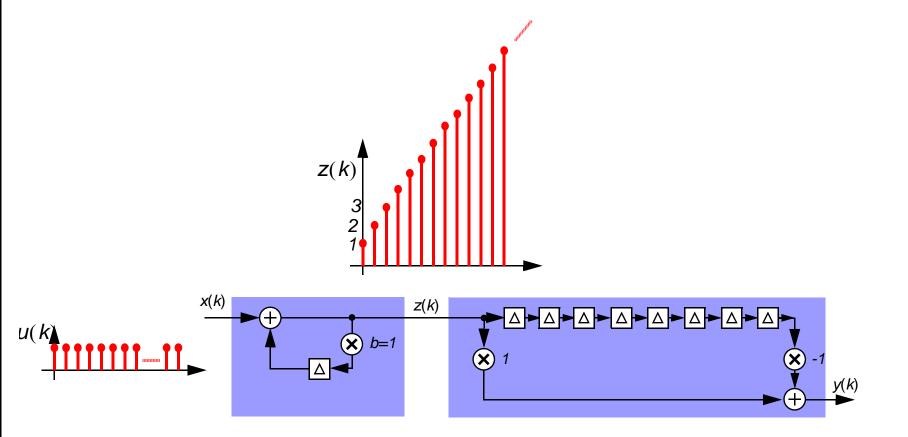
It is interesting to note that the integrator has infinite gain at DC and the comb filter has zero gain an DC! CIC Advantages: CIC has Only two additions compare to 8 additions in MA.

CIC Disadvantages: CIC requires 9 storage registers, and MA requires only 7 storage register.



#### **Integrator Overflow**

- The integrator of the CIC has infinite gain at DC (0 Hz).
- Therefore consider the input of a *step signal* to the CIC:



• The integrator output "grows" unbounded for the step input.



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Eventually the integrator output will overflow.....

To address this we can use modulo arithmetic.

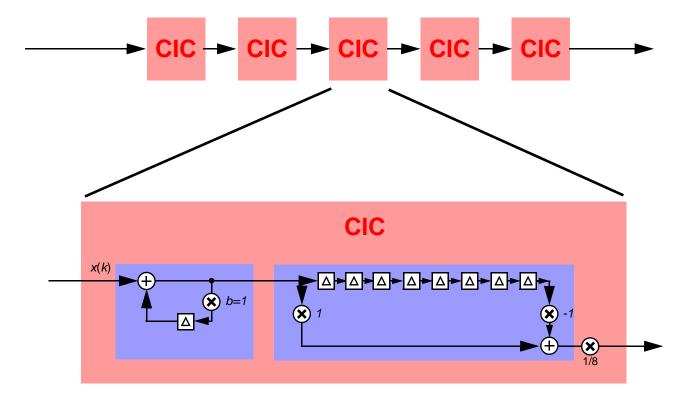


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#### **Cascade of CICs**

• We can cascade CIC filters to produce "better" low pass characteristics:

• Cascade of 5 CICs of 8th order MA filters:



• Note however the baseband droop is "worse".

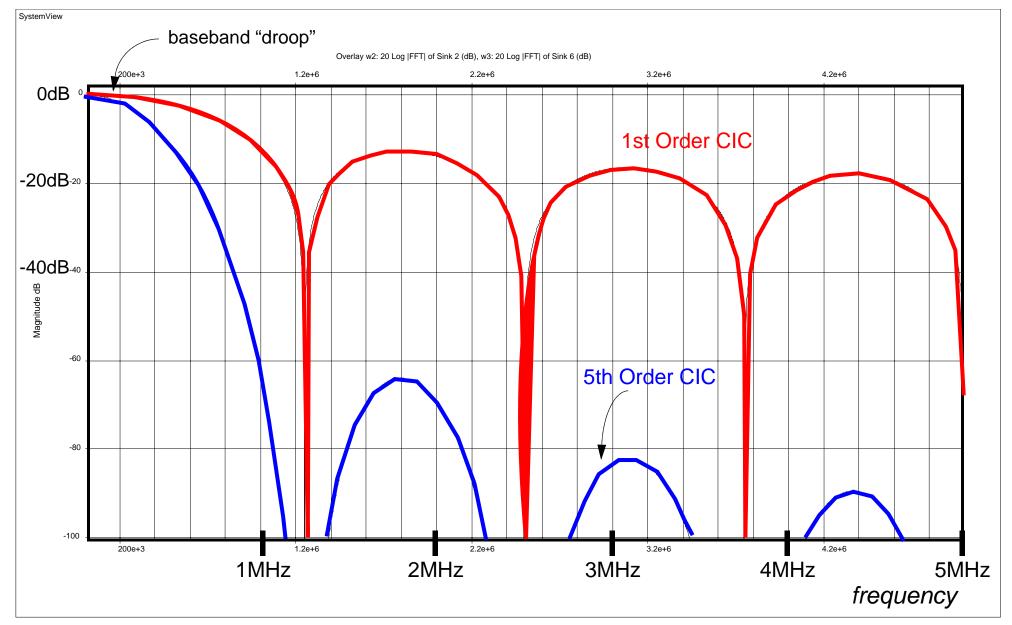


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7.10

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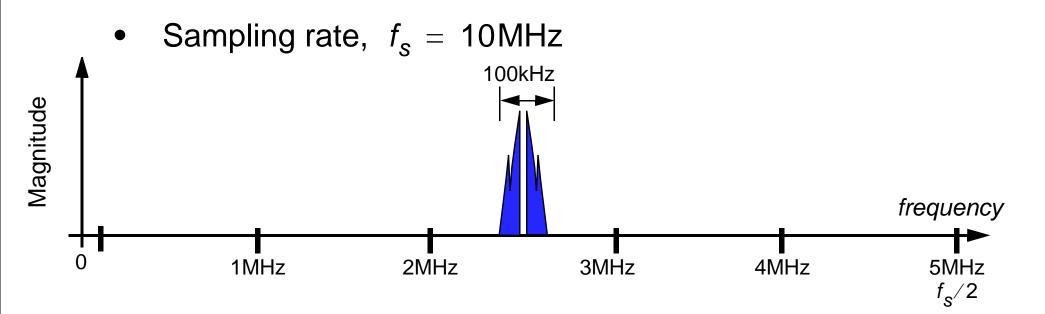
Plots of CIC and cascade of 5 CICs for 8th order moving average.



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## **Recovery of an IF modulated Signal**

- Consider the following scenario:
  - Signal of interest centered at  $f_c = 2.5$ MHz
  - Signal bandwidth = 100kHz



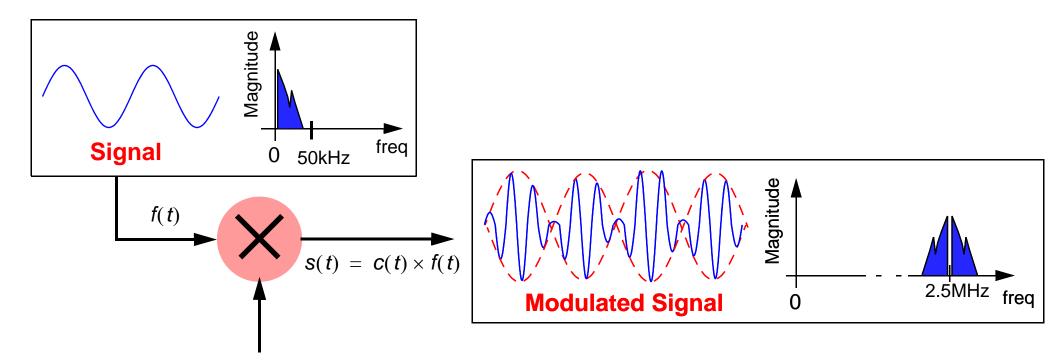
 Requirement is to recover the IF signal at baseband frequencies using as low computation as possible.

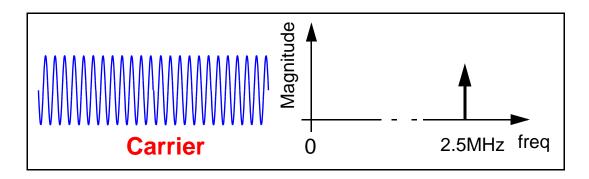


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This bandpass signal has been created by simple amplitude modulation:

Amplitude of a "high" frequency carrier sinusoid is varied in proportion to the amplitude of signal with lower frequency components.



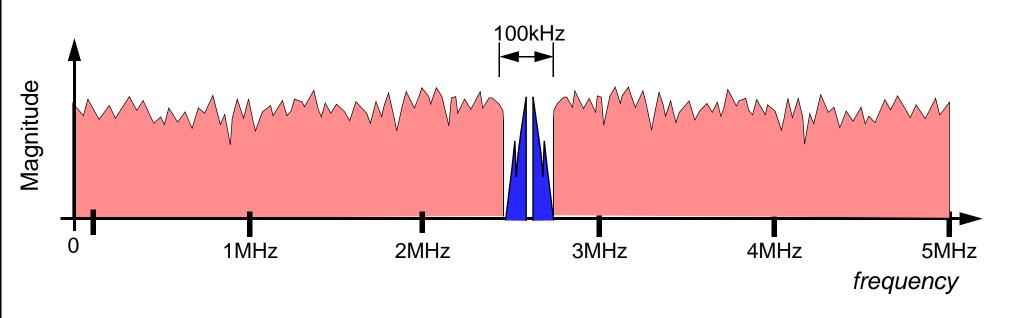






## **Recovery of an IF modulated Signal**

 When the signal is received, the spectrum outside of the 50kHz band of interest is likely to be occupied with other signals and noise:



• To recover we require to demodulate to baseband and then low pass filter to recover the signal.



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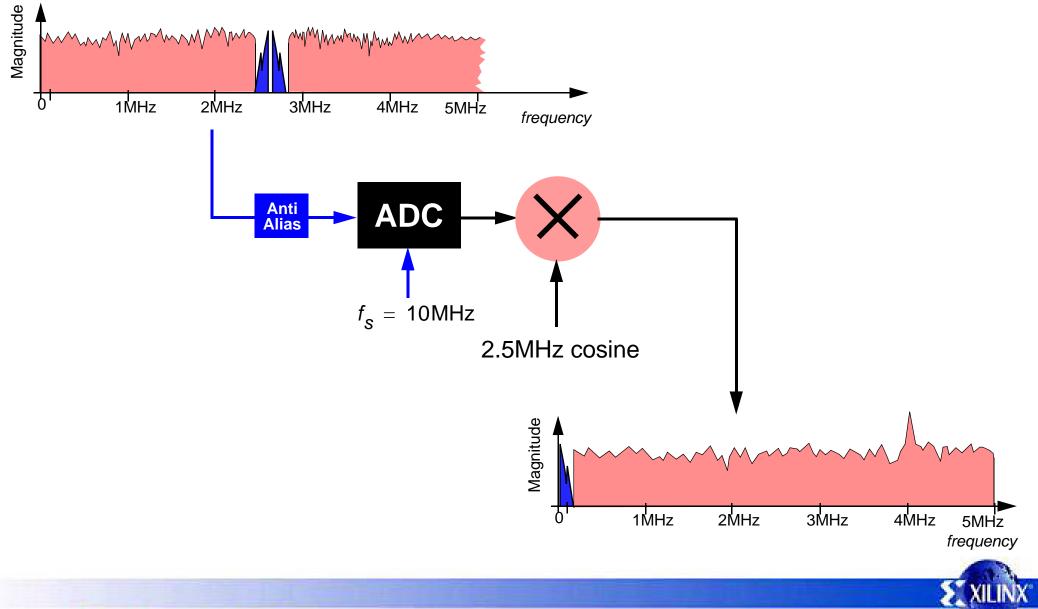




## **Demodulation of Signal**

 Sampling with a high frequency ADC we can first digitally demodulate the signal:

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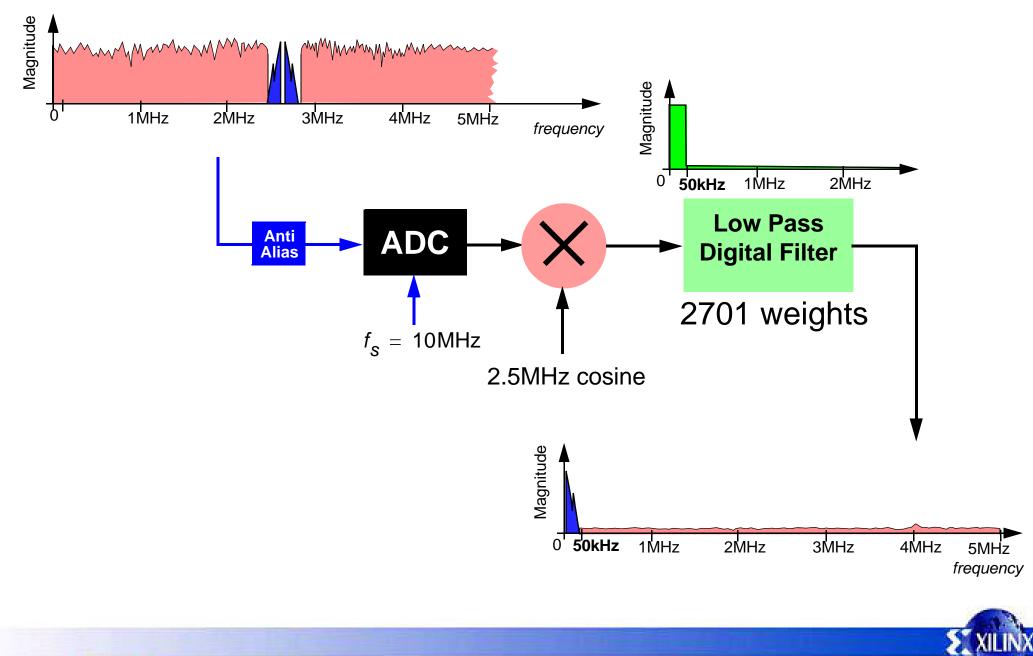


## **Demodulation of Signal**

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• ....then low pass filter:



Cost of Digital Filter

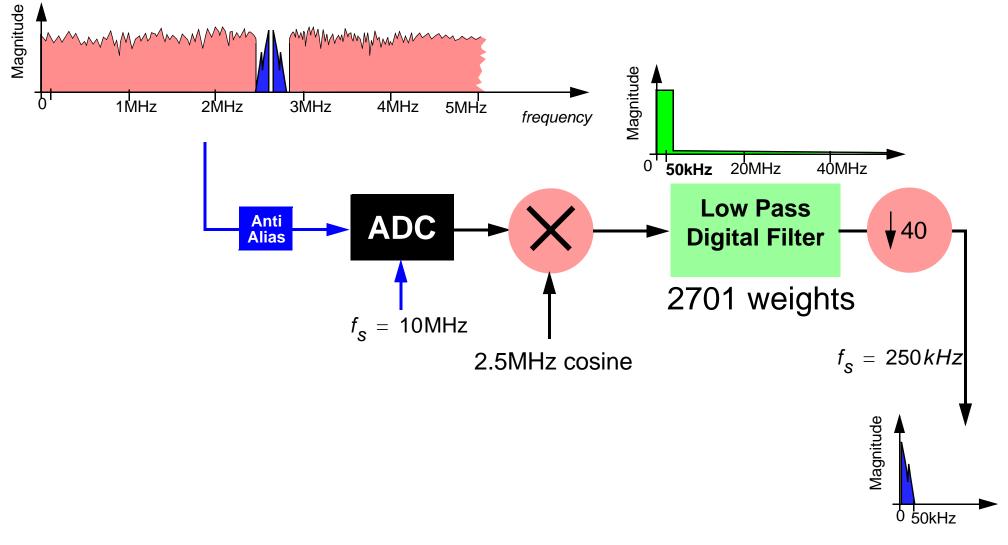


MACs/sec = 10,000,000 x 2701 = 27,010,000,000 = **27** *billion MACs/sec*!



## But remember the Downsampling...!

• ....then low pass filter:



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In this example the final required sample rate is 250kHz and hence as we have bandlimited we can now downsample by a factor of 40.

Cost of Digital Filter

MACs/sec = 10,000,000/40 x 2701 = 270,100,000 = **675** *million* **MACs/sec**!

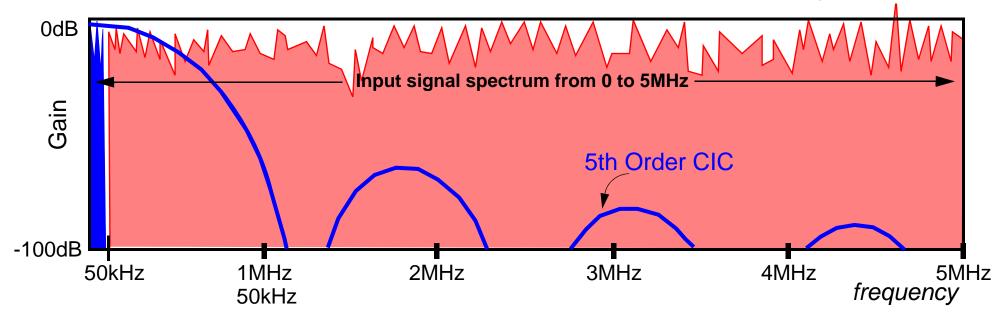


# **CIC stage for Decimation**

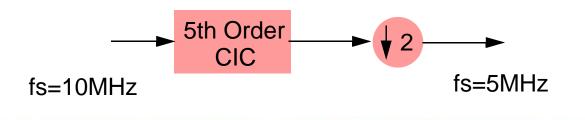
 Consider now designing the low pass filter to extract 0 to 50kHz using a cascade of low cost simpler filters. Is there a cost saving?

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7.16

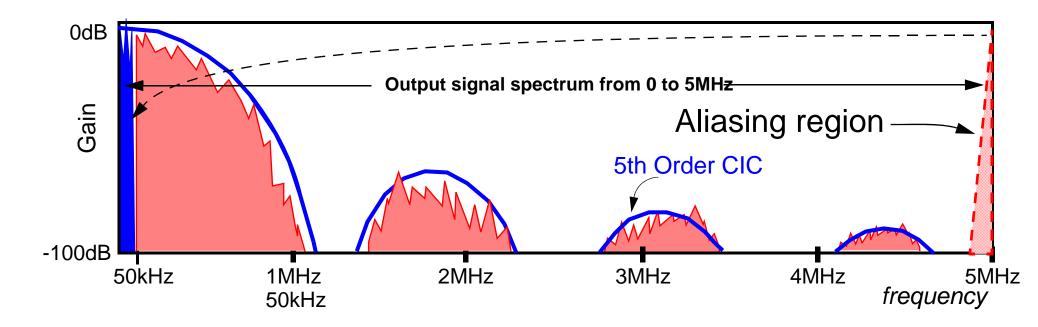


• If we low pass filter the signal of interest with the 5th order CIC then downsample by 2 to 5MHz, then the aliasing of higher frequency signals comes from frequency regions where the energy is very low.





The output spectrum almost leaves the 0 to 50kHz signal untouched in and attentuates the signal energy above 50kHz as below.



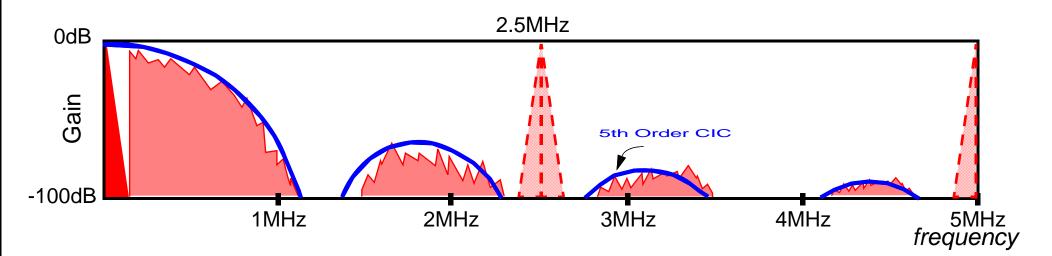


# **Final Stage Decimation**

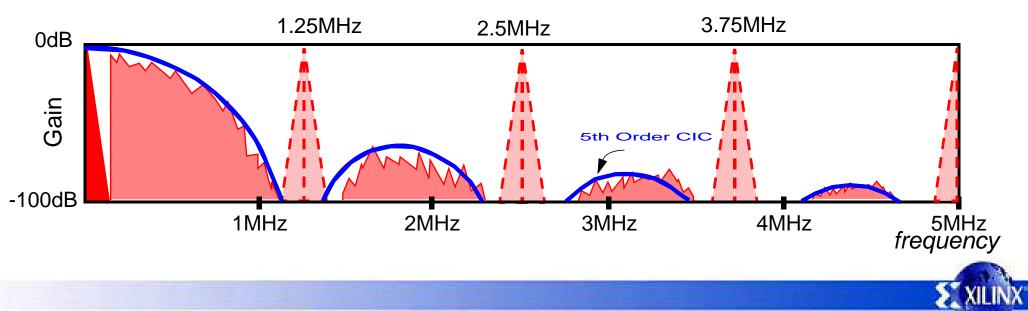
op

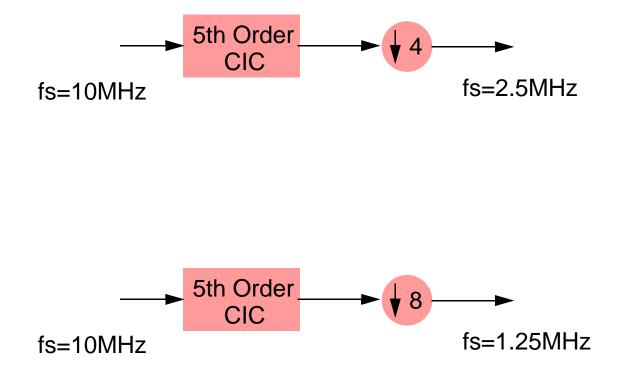
7.17

• Noting the other empty spectral regions we could downsample by 4:



....in fact we could probably downsample by 8:





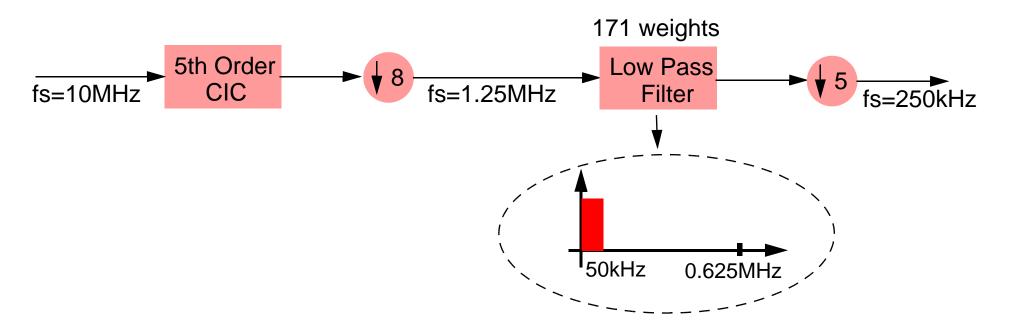


# **Downsampling Values**

 We can then perform a final stage of decimation using a standard low pass filter:

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7.18



• Therefore we are now *anticipating* that the above staged decimation is similar to the one step decimation presented earlier (and shown below):







## **Cost Comparison**

- One stage *Low Pass Filter* decimation:
  - 2701 weights, 10MHz sampling, Downsample 40

 $\frac{2701 \times 10,\,000,\,000}{40} \,=\, 675.25 \text{ million MACs/sec}$ 

- **5th Order CIC and low pass** (at  $f_s = 1.25$ MHz)
  - 171 weights, 1.25MHz sampling, Downsample 5

$$\frac{171 \times 1,250,000}{5} = 42.75 \text{ million MACs/sec}$$

- 5 CICs with 2 adds each at 10MHz = 100 million adds/sec
- Computation reduced by a factor of almost 16!



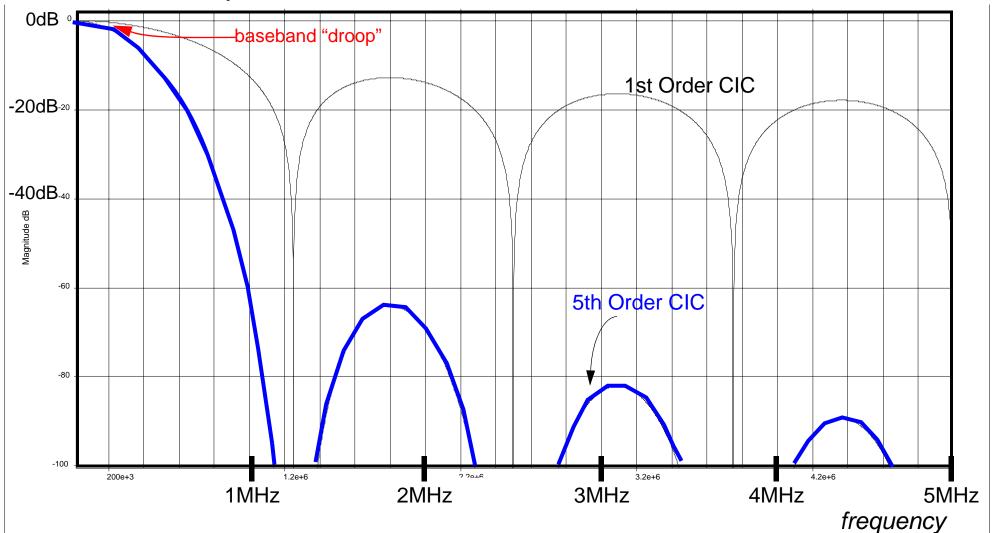
lop





## **CIC** Droop

 One difference we have ignored so far is the "droop" at low frequencies of the CIC low pass filter:



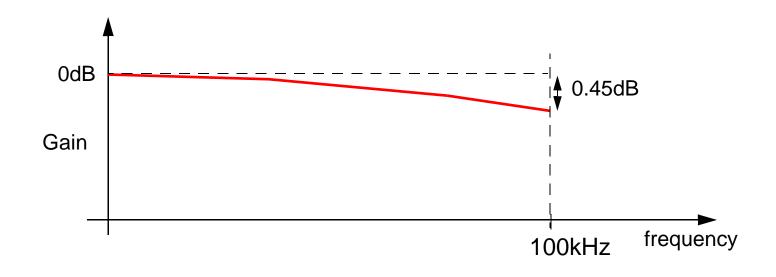


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#### Тор

#### Notes:

Careful viewing of the spectrum shows that the droop is around 0.5dB:





## **Correcting the Droop**

- So how do we correct the droop?
- Incorporate a "lift" in passband of the final stage low pass filter:



 ....therefore the decision of this final stage filter must be done very carefully to correct for the droop.

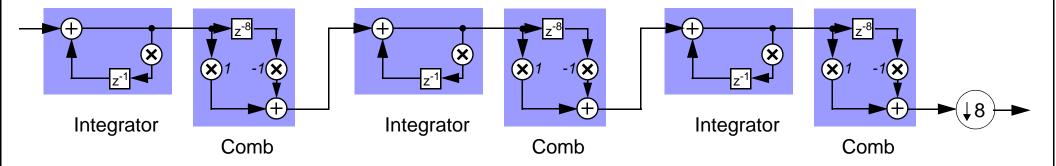




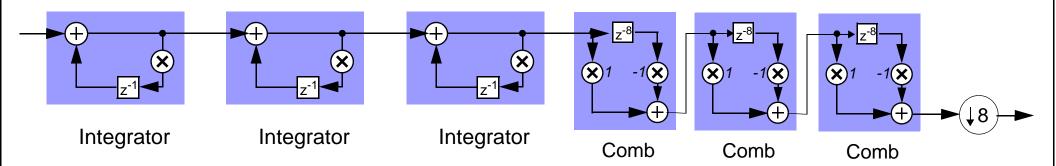


# **CIC Implementation**

 Consider the 3rd order CIC cascade shown below with a final stage downsampler:



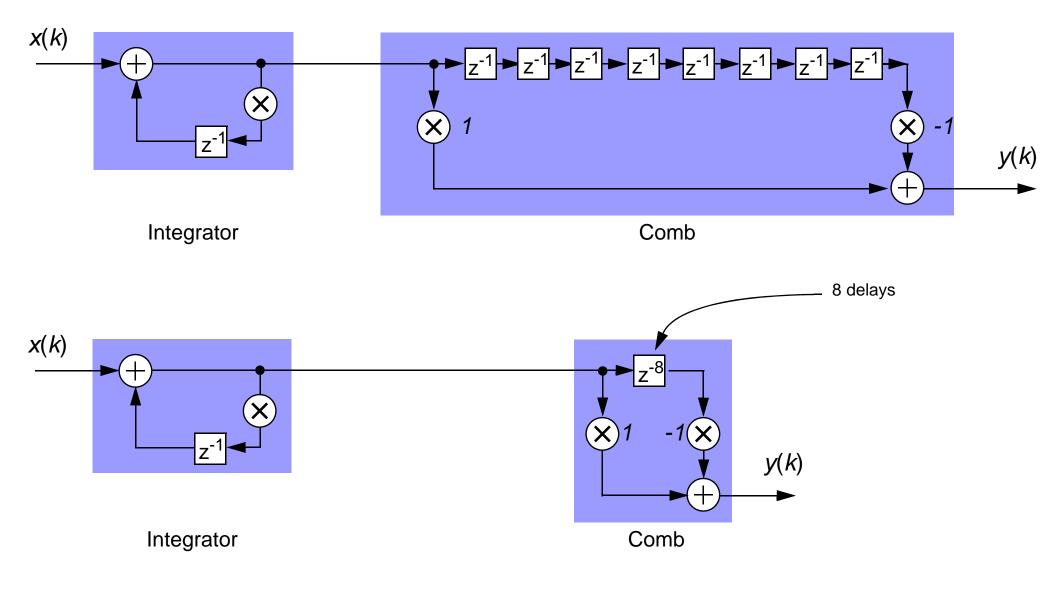
• We can rearrange the order of the filtering:





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We can represent the comb filter more compactly using the  $z^{-1}$  notation for a delay:

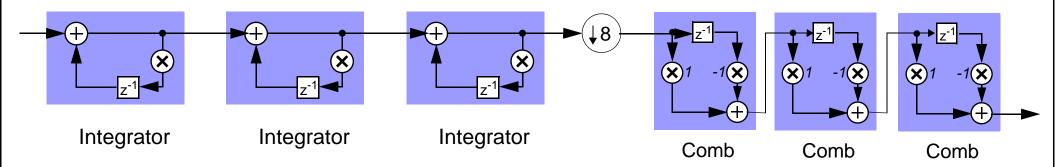




Тор

# **CIC Implementation**

 Based on the noble identity we can move the downsampler to before the comb filters:

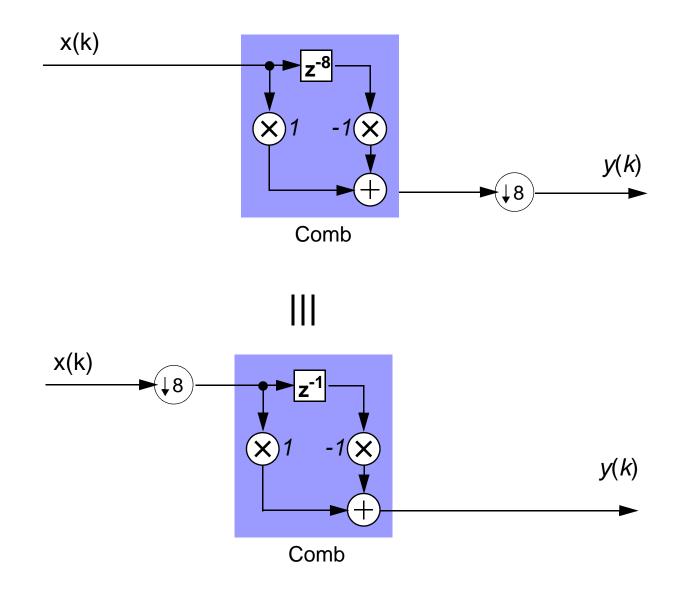


• Hence the comb filters now run at the downsampled rate, and require fewer registers for implementation.



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The noble identity allows the two systems below to be demonstrated to be equivalent.:



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## **CIC Filter study**

тор 7.24

- In the next few slides the Cascaded Integrator-Comb filter is examined in more detail. This will cover the following areas:
  - Introduction to the CIC filter and some examples of where it may be used
  - An examination of word length growth in CIC filters and how 'bit-pruning' may be used to reduce resource consumption
  - The Sharpened CIC (SCIC) filter structure: how it differs from the CIC filter and where its use is appropriate
  - The Interpolated Second Order Polynomial (ISOP) filter: an alternative to the SCIC filter for compensating for CIC filter passband droop
  - A discussion of the costs and benefits of CIC and SCIC filters compared with non-recursive, 'moving average'-based filter structures

