

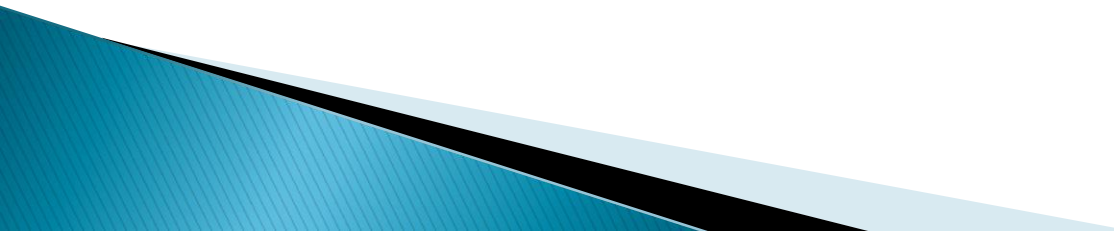
# Adapted from AIMA slides

## Bayesian networks

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# Outline

- ▶ Reminder: inference in the joint distribution
  - ▶ Reminder: properties of independencies, independence models
  - ▶ Independencies in representation & inference
    - Example: Naive Bayesian networks
    - Example: Hidden Markov models
  - ▶ Bayesian networks
  - ▶ A construction/learning method
- 

# Inference by enumeration

Every question about a domain can be answered by the joint distribution.

Typically, we are interested in the posterior joint distribution of the **query variables**  $Y$  given specific values  $e$  for the **evidence variables**  $E$

Let the **hidden variables** be  $H = X - Y - E$

Then the required summation of joint entries is done by summing out the hidden variables:

$$P(Y \mid E = e) = \alpha P(Y, E = e) = \alpha \sum_h P(Y, E = e, H = h)$$

- ▶ The terms in the summation are joint entries because  $Y$ ,  $E$  and  $H$  together exhaust the set of random variables
- ▶ Obvious problems:
  1. Worst-case time complexity  $O(d^n)$  where  $d$  is the largest arity
  2. Space complexity  $O(d^n)$  to store the joint distribution
  3. How to find the numbers for  $O(d^n)$  entries?

# Properties of independence

- a Symmetry: The observational probabilistic conditional independence is symmetric.

$$I_p(X; Y|Z) \text{ iff } I_p(Y; X|Z)$$

- b Decomposition: Any part of an irrelevant information is irrelevant.

$$I_p(X; Y \cup W|Z) \Rightarrow I_p(X; Y|Z) \text{ and } I_p(X; W|Z)$$

- c Weak union: Irrelevant information remains irrelevant after learning (other) irrelevant information.

$$I_p(X; Y \cup W|Z) \Rightarrow I_p(X; Y|Z \cup W)$$

- d Contraction: Irrelevant information remains irrelevant after forgetting (other) irrelevant information.

$$I_p(X; Y|Z) \text{ and } I_p(X; W|Z \cup Y) \Rightarrow I_p(X; Y \cup W|Z)$$

- e Intersection: Symmetric irrelevance implies joint irrelevance if there are no dependencies.

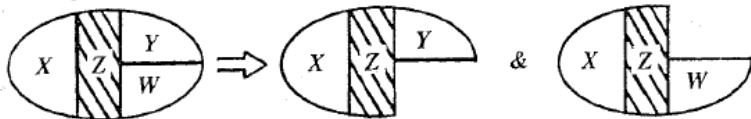
$$I_p(X; Y|Z \cup W) \text{ and } I_p(X; W|Z \cup Y) \Rightarrow I_p(X; Y \cup W|Z)$$

# Semi-graphoids, graphoids

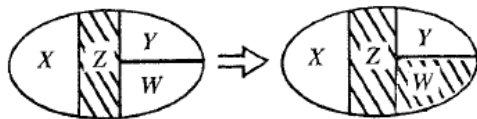
Semi-graphoids (SG): Symmetry, Decomposition, Weak Union, Contraction (holds in all probability distribution). SG is sound, but incomplete inference.

Graphoids: Semi-graphoids+Intersection (holds only in strictly positive distribution)

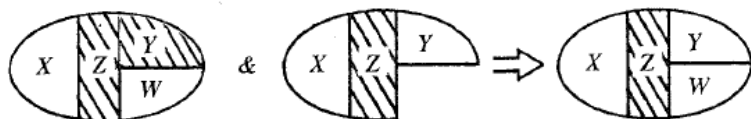
*Decomposition*



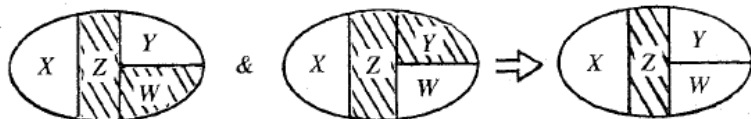
*Weak Union*



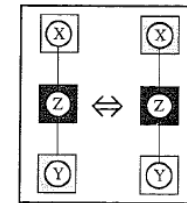
*Contraction*



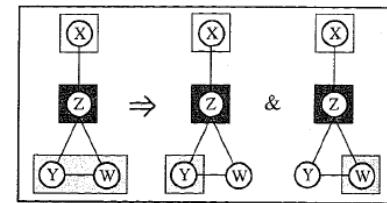
*Intersection*



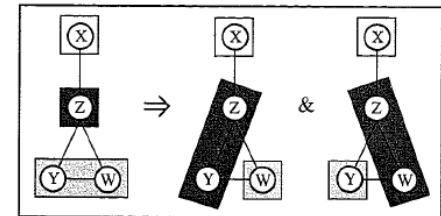
J.Pearl: Probabilistic Reasoning in intelligent systems, 1998



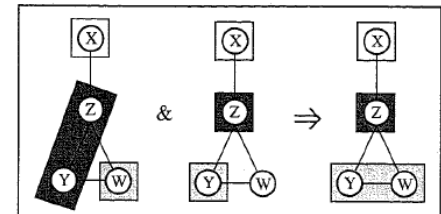
(a) Symmetry



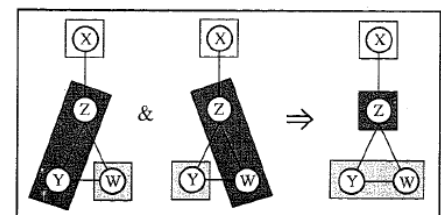
(b) Decomposition



(c) Weak Union



(d) Contraction



(e) Intersection

# The independence model of a distribution

The independence map (model)  $M$  of a distribution  $P$  is the set of the valid independence triplets:

$$M_P = \{I_{P,1}(X_1; Y_1 | Z_1), \dots, I_{P,K}(X_K; Y_K | Z_K)\}$$

If  $P(X, Y, Z)$  is a Markov chain, then

$$M_P = \{D(X; Y), D(Y; Z), I(X; Z | Y)\}$$

Normally/almost always:  $D(X; Z)$

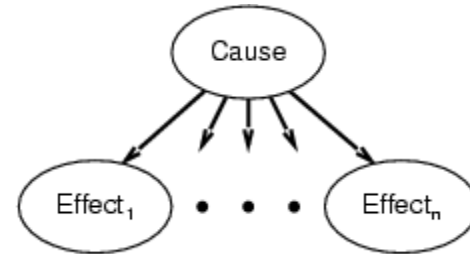
Exceptionally:  $I(X; Z)$



# Naive Bayesian network

Assumptions:

1, Two types of nodes: a cause and effects.



2, Effects are conditionally independent of each other given their cause.

## Variables (nodes)

Flu: present/absent

FeverAbove38C: present/absent

Coughing: present/absent

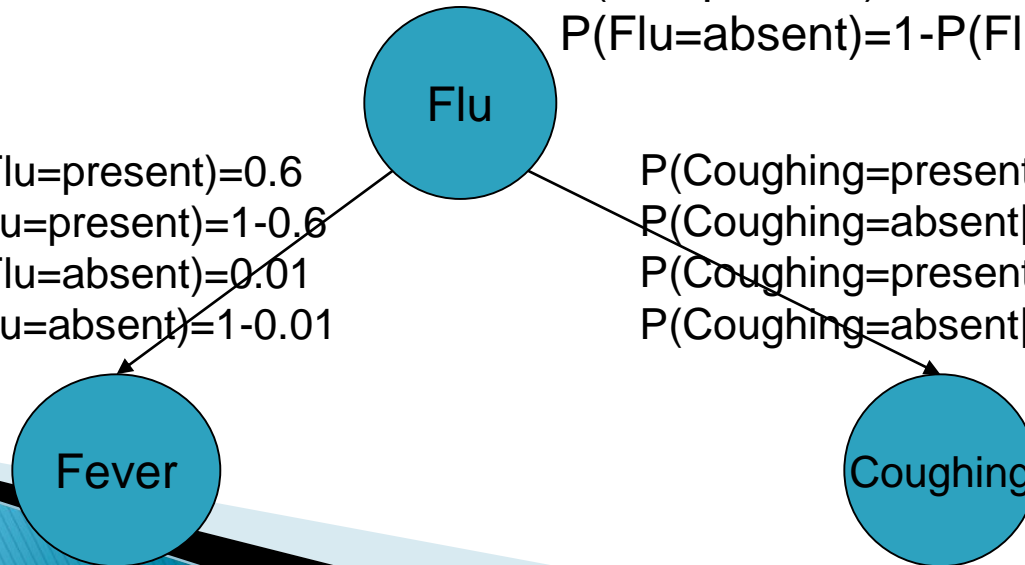
## Model

$P(\text{Fever}=\text{present}|\text{Flu}=\text{present})=0.6$   
 $P(\text{Fever}=\text{absent}|\text{Flu}=\text{present})=1-0.6$   
 $P(\text{Fever}=\text{present}|\text{Flu}=\text{absent})=0.01$   
 $P(\text{Fever}=\text{absent}|\text{Flu}=\text{absent})=1-0.01$

$P(\text{Flu}=\text{present})=0.001$

$P(\text{Flu}=\text{absent})=1-P(\text{Flu}=\text{present})$

$P(\text{Coughing}=\text{present}|\text{Flu}=\text{present})=0.3$   
 $P(\text{Coughing}=\text{absent}|\text{Flu}=\text{present})=1-0.3$   
 $P(\text{Coughing}=\text{present}|\text{Flu}=\text{absent})=0.02$   
 $P(\text{Coughing}=\text{absent}|\text{Flu}=\text{absent})=1-0.02$



# Naive Bayesian network (NBN)

Decomposition of the joint:

$$\begin{aligned} P(Y, X_1, \dots, X_n) &= P(Y) \prod_i P(X_i | Y, X_1, \dots, X_{i-1}) && // \text{by the chain rule} \\ &= P(Y) \prod_i P(X_i | Y) && // \text{by the N-BN assumption} \end{aligned}$$

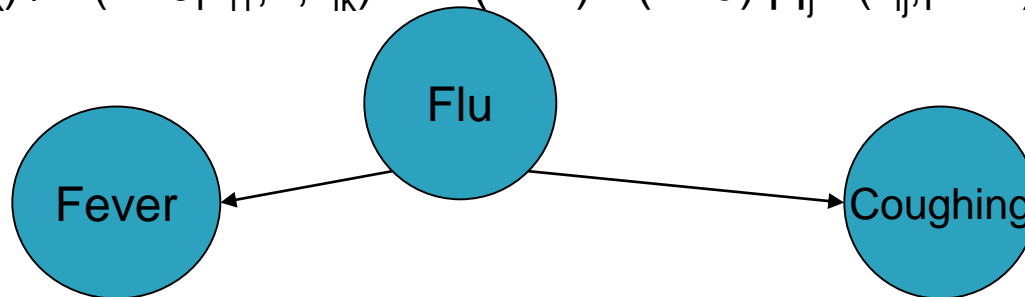
2n+1 parameteres!

Diagnostic inference:

$$P(Y | x_{i1}, \dots, x_{ik}) = P(Y) \prod_j P(x_{ij} | Y) / P(x_{i1}, \dots, x_{ik})$$

If Y is binary, then the odds

$$P(Y=1 | x_{i1}, \dots, x_{ik}) / P(Y=0 | x_{i1}, \dots, x_{ik}) = P(Y=1) / P(Y=0) \prod_j P(x_{ij} | Y=1) / P(x_{ij} | Y=0)$$

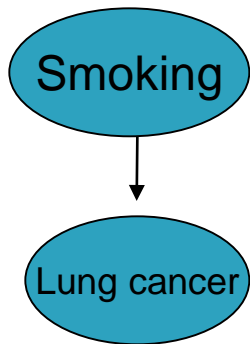


$$p(Flu = present | Fever = absent, Coughing = present)$$

$$\propto p(Flu = present) p(Fever = absent | Flu = present) p(Coughing = present | Flu = present)$$



# Conditional probabilities, odds, odds ratios



	$\neg S$	$S$	
$\neg LC$	$P(\neg S, \neg LC)$	$P(S, \neg LC)$	$P(\neg LC)$
$LC$	$P(\neg S, LC)$	$P(S, LC)$	$P(LC)$
	$P(\neg S)$	$P(S)$	

## Probability:

$P(LC)$

**Conditional probabilities** (e.g., probability of LC given S):

$P(LC | \neg S) = ???$   $P(LC | S) = ???$   $P(LC)$

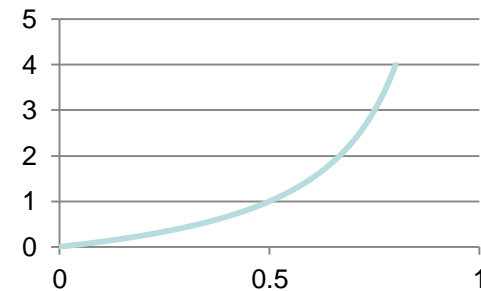
## Odds:

$[0, 1] \rightarrow [0, \infty]$ :  $\text{Odds}(p) = p/(1-p)$

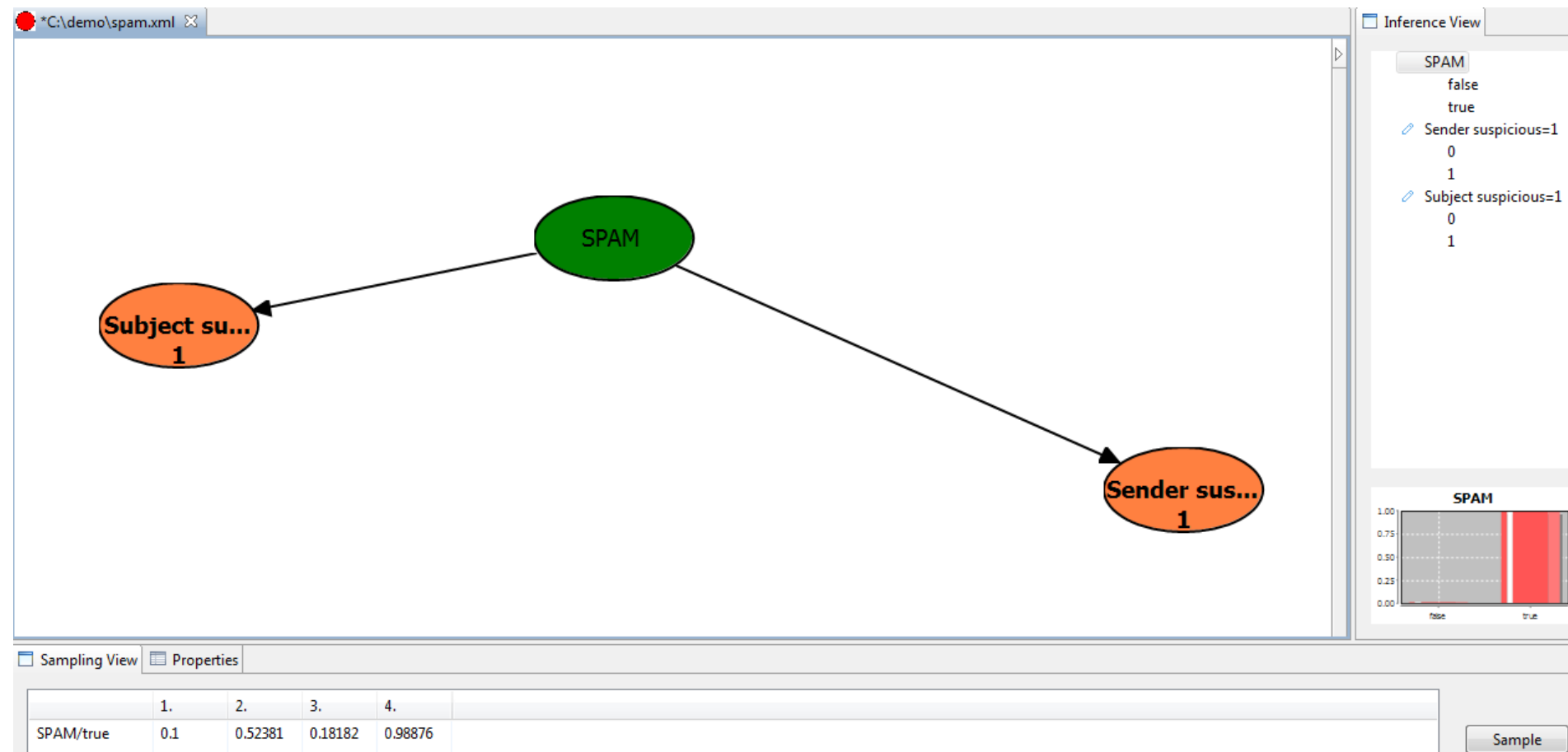
$O(LC | \neg S) = ???$   $O(LC | S)$

**Odds Ratio (OR)** Independent of prevalence!

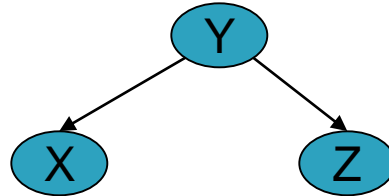
$OR(LC, S) = O(LC | S) / O(LC | \neg S)$



# Example: Construct a spam filter



# The independence map of a N-BN



If  $P(Y,X,Z)$  is a naive Bayesian network, then

$M_P = \{D(X;Y), D(Y;Z), I(X;Z|Y)\}$

Normally/almost always:  $D(X;Z)$

Exceptionally:  $I(X;Z)$

# Learning of N-BNs?

- ▶ Bayesian learning?
- ▶ Identification of
  - parameters,
  - structure?

# Hidden Markov Models (HMMs)

The world changes; we need to track and predict it

Diabetes management vs vehicle diagnosis

Basic idea: copy state and evidence variables for each time step

$\mathbf{X}_t$  = set of unobservable state variables at time  $t$   
e.g., *BloodSugar<sub>t</sub>*, *StomachContents<sub>t</sub>*, etc.

$\mathbf{E}_t$  = set of observable evidence variables at time  $t$   
e.g., *MeasuredBloodSugar<sub>t</sub>*, *PulseRate<sub>t</sub>*, *FoodEaten<sub>t</sub>*

This assumes **discrete time**; step size depends on problem

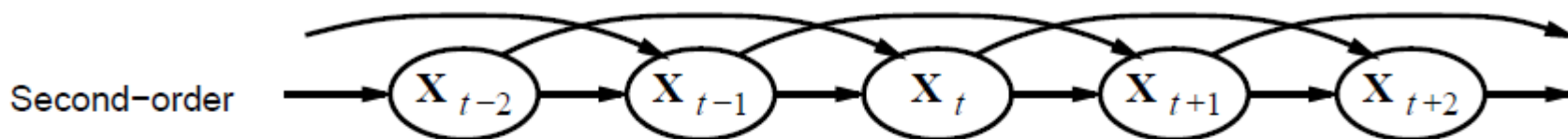
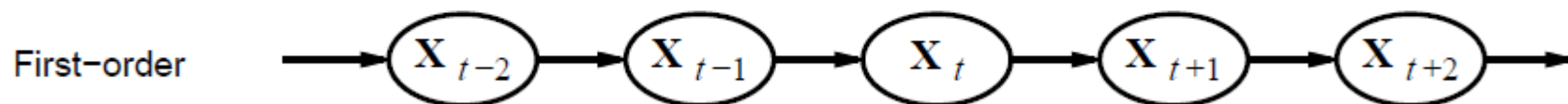
Notation:  $\mathbf{X}_{a:b} = \mathbf{X}_a, \mathbf{X}_{a+1}, \dots, \mathbf{X}_{b-1}, \mathbf{X}_b$

# Markov chains

Markov assumption:  $\mathbf{X}_t$  depends on **bounded** subset of  $\mathbf{X}_{0:t-1}$

First-order Markov process:  $\mathbf{P}(\mathbf{X}_t | \mathbf{X}_{0:t-1}) = \mathbf{P}(\mathbf{X}_t | \mathbf{X}_{t-1})$

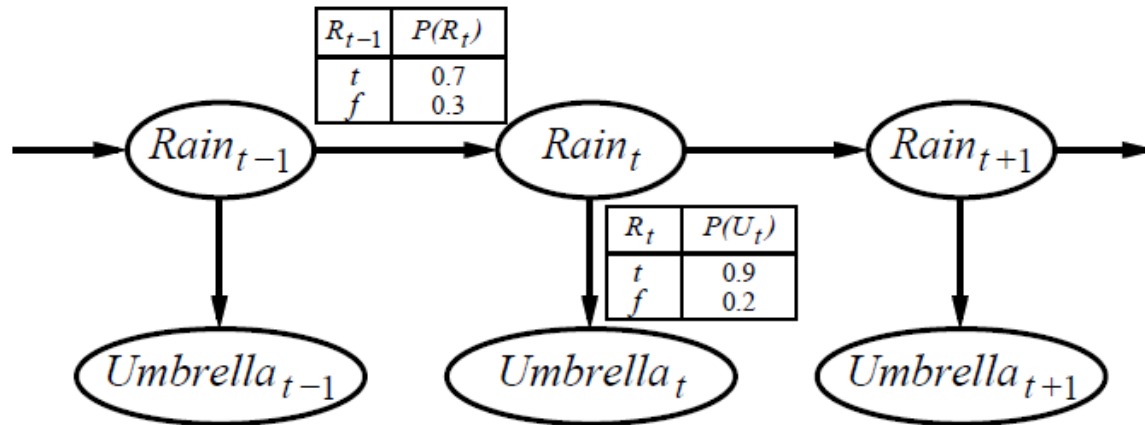
Second-order Markov process:  $\mathbf{P}(\mathbf{X}_t | \mathbf{X}_{0:t-1}) = \mathbf{P}(\mathbf{X}_t | \mathbf{X}_{t-2}, \mathbf{X}_{t-1})$



Sensor Markov assumption:  $\mathbf{P}(\mathbf{E}_t | \mathbf{X}_{0:t}, \mathbf{E}_{0:t-1}) = \mathbf{P}(\mathbf{E}_t | \mathbf{X}_t)$

Stationary process: transition model  $\mathbf{P}(\mathbf{X}_t | \mathbf{X}_{t-1})$  and sensor model  $\mathbf{P}(\mathbf{E}_t | \mathbf{X}_t)$  fixed for all  $t$

# Example



First-order Markov assumption not exactly true in real world!

Possible fixes:

1. **Increase order** of Markov process
2. **Augment state**, e.g., add  $Temp_t$ ,  $Pressure_t$

Example: robot motion.

Augment position and velocity with  $Battery_t$

# Inference in HMMs

Filtering:  $P(\mathbf{X}_t | \mathbf{e}_{1:t})$

belief state—input to the decision process of a rational agent

Prediction:  $P(\mathbf{X}_{t+k} | \mathbf{e}_{1:t})$  for  $k > 0$

evaluation of possible action sequences;

like filtering without the evidence

Smoothing:  $P(\mathbf{X}_k | \mathbf{e}_{1:t})$  for  $0 \leq k < t$

better estimate of past states, essential for learning

Most likely explanation:  $\arg \max_{\mathbf{x}_{1:t}} P(\mathbf{x}_{1:t} | \mathbf{e}_{1:t})$

speech recognition, decoding with a noisy channel



# Filtering

Aim: devise a **recursive** state estimation algorithm:

$$\mathbf{P}(\mathbf{X}_{t+1}|\mathbf{e}_{1:t+1}) = f(\mathbf{e}_{t+1}, \mathbf{P}(\mathbf{X}_t|\mathbf{e}_{1:t}))$$

$$\begin{aligned}\mathbf{P}(\mathbf{X}_{t+1}|\mathbf{e}_{1:t+1}) &= \mathbf{P}(\mathbf{X}_{t+1}|\mathbf{e}_{1:t}, \mathbf{e}_{t+1}) \\ &= \alpha \mathbf{P}(\mathbf{e}_{t+1}|\mathbf{X}_{t+1}, \mathbf{e}_{1:t}) \mathbf{P}(\mathbf{X}_{t+1}|\mathbf{e}_{1:t}) \\ &= \alpha \mathbf{P}(\mathbf{e}_{t+1}|\mathbf{X}_{t+1}) \mathbf{P}(\mathbf{X}_{t+1}|\mathbf{e}_{1:t})\end{aligned}$$

I.e., prediction + estimation. Prediction by summing out  $\mathbf{X}_t$ :

$$\begin{aligned}\mathbf{P}(\mathbf{X}_{t+1}|\mathbf{e}_{1:t+1}) &= \alpha \mathbf{P}(\mathbf{e}_{t+1}|\mathbf{X}_{t+1}) \sum_{\mathbf{x}_t} \mathbf{P}(\mathbf{X}_{t+1}|\mathbf{x}_t, \mathbf{e}_{1:t}) P(\mathbf{x}_t|\mathbf{e}_{1:t}) \\ &= \alpha \mathbf{P}(\mathbf{e}_{t+1}|\mathbf{X}_{t+1}) \sum_{\mathbf{x}_t} \mathbf{P}(\mathbf{X}_{t+1}|\mathbf{x}_t) P(\mathbf{x}_t|\mathbf{e}_{1:t})\end{aligned}$$

$\mathbf{f}_{1:t+1} = \text{FORWARD}(\mathbf{f}_{1:t}, \mathbf{e}_{t+1})$  where  $\mathbf{f}_{1:t} = \mathbf{P}(\mathbf{X}_t|\mathbf{e}_{1:t})$

Time and space **constant** (independent of  $t$ )

# Learning HMMs

- ▶ Parameter learning
- ▶ Structure learning
  - HMMs are equivalent with stochastic finite state automata

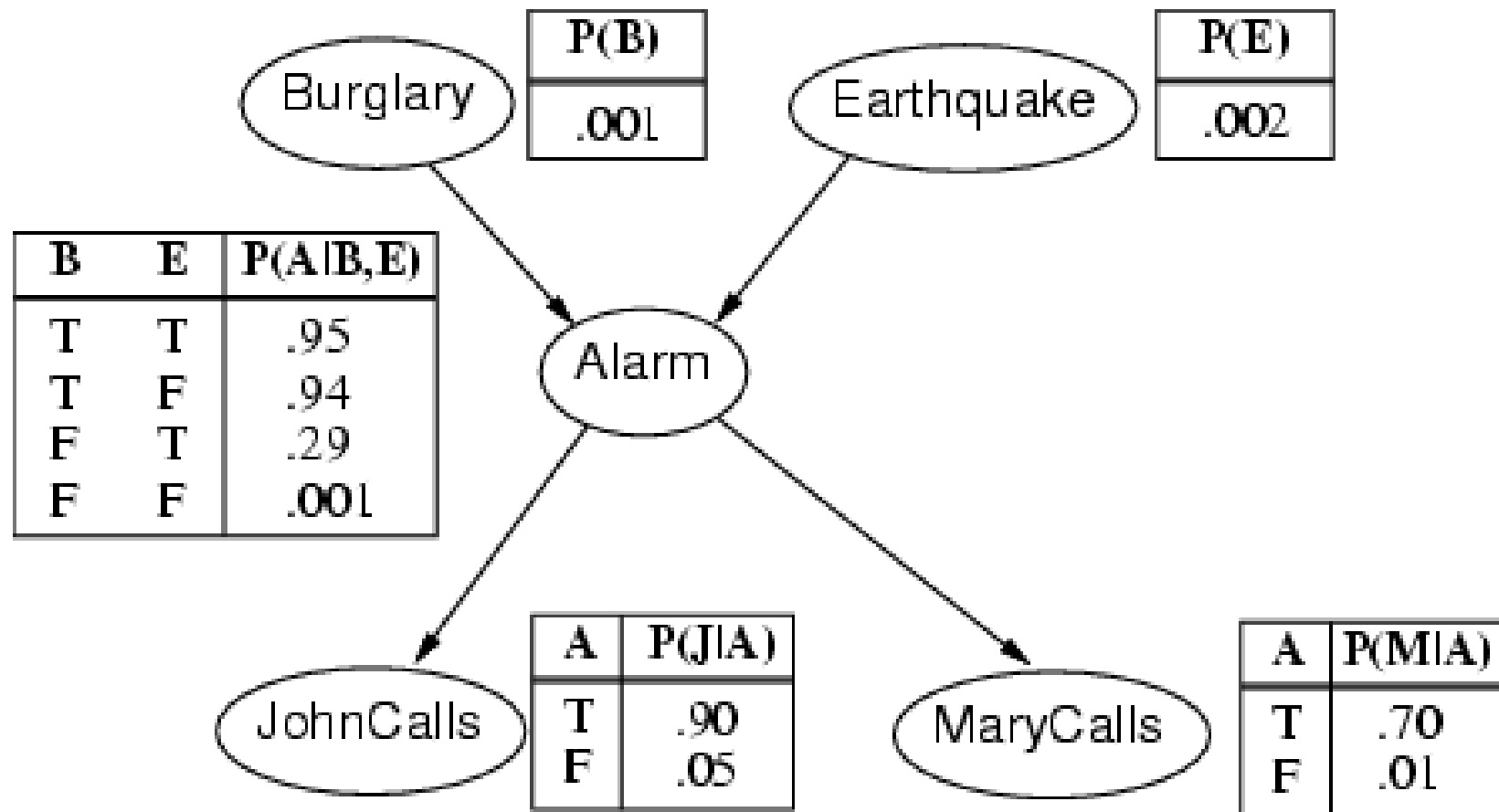
# Bayesian networks

- ▶ A simple, graphical notation for conditional independence assertions and hence for compact specification of full joint distributions
- ▶ Syntax:
  - a set of nodes, one per variable
  - 
  - a directed, acyclic graph (link  $\approx$  "directly influences")
  - a conditional distribution for each node given its parents:  
 $P(X_i \mid \text{Parents}(X_i))$
- ▶ In the simplest case, conditional distribution represented as a **conditional probability table** (CPT) giving the distribution over  $X_i$  for each combination of parent values

# Example

- ▶ I'm at work, neighbor John calls to say my alarm is ringing, but neighbor Mary doesn't call. Sometimes it's set off by minor earthquakes. Is there a burglar?
- ▶ Variables: *Burglary, Earthquake, Alarm, JohnCalls, MaryCalls*
- ▶ Network topology reflects "causal" knowledge:
  - A burglar can set the alarm off
  - An earthquake can set the alarm off
  - The alarm can cause Mary to call
  - The alarm can cause John to call

# Example contd.



# Learning Bayesian networks

- ▶ 1. Choose an ordering of variables  $X_1, \dots, X_n$
- ▶ 2. For  $i = 1$  to  $n$ 
  - add  $X_i$  to the network
  - select parents from  $X_1, \dots, X_{i-1}$  such that
$$P(X_i \mid \text{Parents}(X_i)) = P(X_i \mid X_1, \dots, X_{i-1})$$

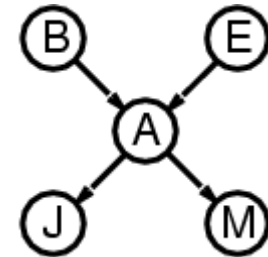
This choice of parents guarantees:

$$\begin{aligned} P(X_1, \dots, X_n) &= \prod_{i=1}^n P(X_i \mid X_1, \dots, X_{i-1}) && \text{//(chain rule)} \\ &= \prod_{i=1}^n P(X_i \mid \text{Parents}(X_i)) && \text{//(by construction)} \end{aligned}$$

Ordered Markov condition (OMC) is satisfied: P obeys the OMC w.r.t. G.

# Compactness

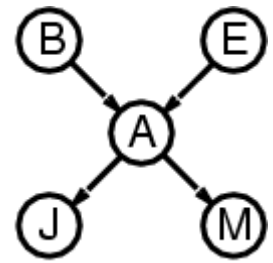
- ▶ A CPT for Boolean  $X_i$  with  $k$  Boolean parents has  $2^k$  rows for the combinations of parent values
- ▶ Each row requires one number  $p$  for  $X_i = \text{true}$  (the number for  $X_i = \text{false}$  is just  $1-p$ )
- ▶ If each variable has no more than  $k$  parents, the complete network requires  $O(n \cdot 2^k)$  numbers
- ▶ I.e., grows linearly with  $n$ , vs.  $O(2^n)$  for the full joint distribution
- ▶ For burglary net,  $1 + 1 + 4 + 2 + 2 = 10$  numbers (vs.  $2^5 - 1 = 31$ )



# Semantics

The full joint distribution is defined as the product of the local conditional distributions:

$$P(X_1, \dots, X_n) = \prod_{i=1}^n P(X_i \mid \text{Parents}(X_i))$$



e.g.,  $P(j \wedge m \wedge a \wedge \neg b \wedge \neg e)$

$$= P(j \mid a) P(m \mid a) P(a \mid \neg b, \neg e) P(\neg b) P(\neg e)$$



# Inference in BNs

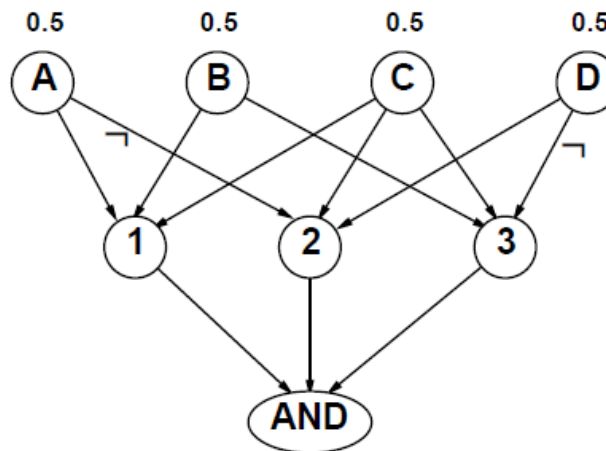
Singly connected networks (or **polytrees**):

- any two nodes are connected by at most one (undirected) path
- time and space cost of exact inference  $O(d^k n)$

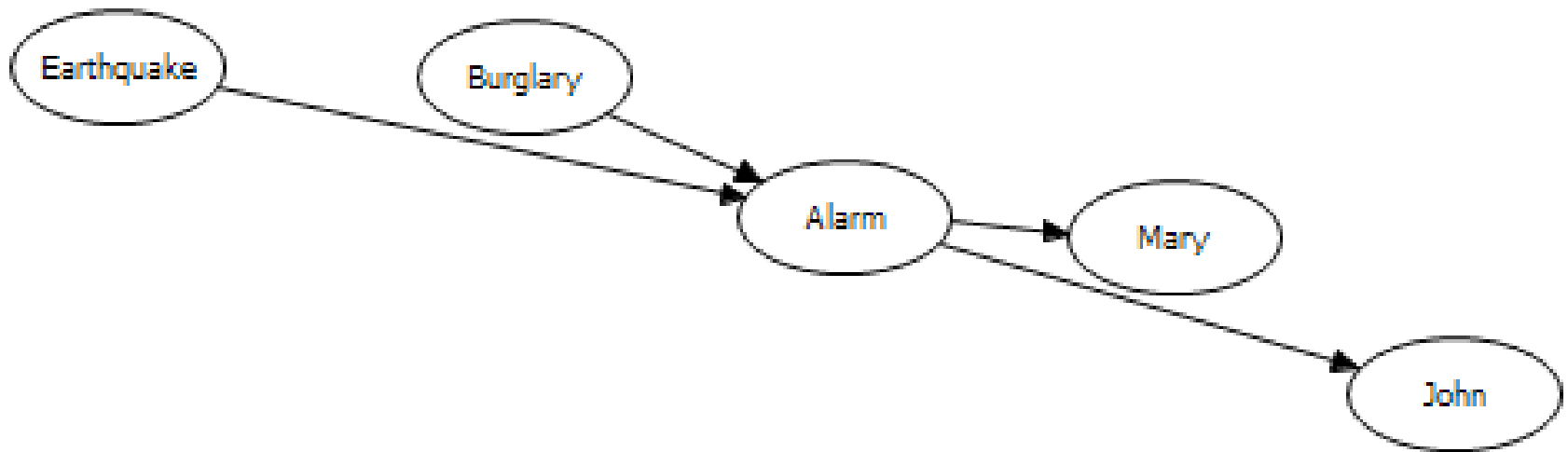
Multiply connected networks:

- can reduce 3SAT to exact inference:  $0 < p(\text{AND})? \Rightarrow$  NP-hard
- equivalent to **counting** 3SAT models  $\Rightarrow$  #P-complete

1.  $A \vee B \vee C$
2.  $C \vee D \vee \neg A$
3.  $B \vee C \vee \neg D$



# Learning with an „acausal” ordering

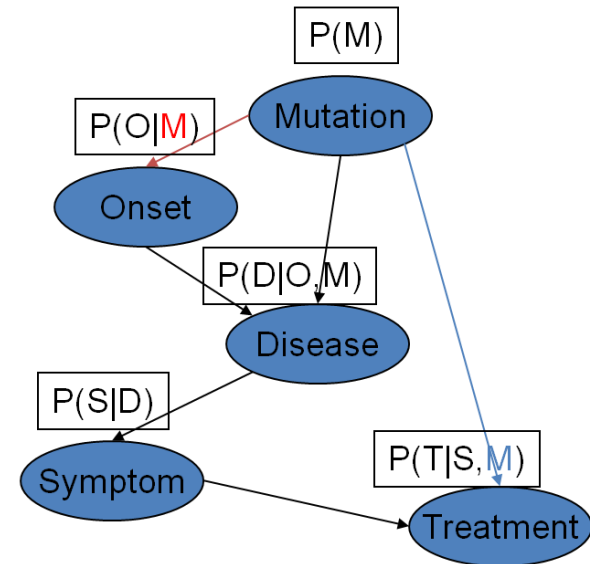


1. Choose an ordering of variables  $X_1, \dots, X_n$
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  - add  $X_i$  to the network
  - select parents from  $X_1, \dots, X_{i-1}$  such that
$$\mathbf{P}(X_i \mid \text{Parents}(X_i)) = \mathbf{P}(X_i \mid X_1, \dots, X_{i-1})$$

# Bayesian networks: interpretations

## 3. Concise representation of joint distributions

$$P(M, O, D, S, T) = P(M)P(O | M)P(D | O, M)P(S | D)P(T | S, M)$$



1. Causal model

$M_P = \{I_{P,1}(X_1; Y_1 | Z_1), \dots\}$   
2. Graphical representation of (in)dependencies

# Summary

- ▶ Conditional independencies, independence model
  - ▶ Naive Bayesian networks
  - ▶ Hidden Markov Models
  - ▶ (General) Bayesian networks
  - ▶ A method for BN structure learning
- 