

# Embedded Information Systems

Nonconventional modelling

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# **Nonconventional modelling**

**Hybrid systems:** Hybrid systems combine continuous and discrete dynamics.

Sometimes they are called modal systems, because controlled by a Finite State Machine (FSM), they are switched into different modes of operation where they behave as continuous systems.

Concerning the mode changes, hybrid systems behave like discrete systems, but between these mode changes time dependency is present.



## Timed automaton:

**Example:** *Thermostat with timing instead of hysteresis:* this is solved by the so-called **timed automaton**, which is the simplest nontrivial hybrid system.

These automata, behind their states measure the evolvement of time for a given Reminder value of duration:  $\forall t \in d_m$ , and the derivative of the clock function is  $\dot{c}(t) = a$ , i.e. its value changes with the evolvement of time.



#### **Comments:**

- (1) h(t) and c(t) can be considered as tools of state refinement. They define some details of the operation (Modal systems).
- (2) On the time diagram  $T > 20 C^{\circ}$ . If it would be lower, then immediately the heating mode would start. This is served by the initial condition of the clock.

# Example: Automated Guided Vehicle, AGV



Embedded Information systems, Lecture #13 December 8, 2020.

Two-level control: The AGV runs with a constant speed of 10 *km/h*. It has four operational mode: **left**, **right**, **straight**, **stop**.

To every mode of operation, a separate differential equation is assigned.





if  $|e(t)| < e_1$ , then go straight; if  $0 < e_2 < e(t)$ , then go to right; if  $0 > -e_2 > e(t)$ , then go to left. **The set of the input events:**  $u(t) \in \{stop, start, absent\}$ . Since *stop* and *start* are instantaneous events, *absent* gives the interpretation for other time instants.

#### State-transition generating conditions:

$$\begin{array}{l} \textit{start} = \{(v(t), x(t), y(t), \varphi(t)) | u(t) = \textit{start} \} \\ \textit{go straight} = \{(v(t), x(t), y(t), \varphi(t)) | u(t) \neq \textit{stop}, | e(t) | < e_1 \} \\ \textit{go right} = \{(v(t), x(t), y(t), \varphi(t)) | u(t) \neq \textit{stop}, e_2 < e(t) \} \\ \textit{go left} = \{(v(t), x(t), y(t), \varphi(t)) | u(t) \neq \textit{stop}, -e_2 > e(t) \} \\ \textit{stop} = \{(v(t), x(t), y(t), \varphi(t)) | u(t) = \textit{stop} \} \end{array}$$



#### **Qualitative modelling and control I.**

Example: The design of such a controller which keeps the level of the liquid in the second tank at a prescribed level.



This is possible by setting u(t) at pump1 properly.

Problems of the quantitative model:

a) The physical limits are not modelled;

b) The equations are linearized;

c) Numerical values are inaccurate and change with time.

Qualitative Reasoning: Only the orientation of the quantities is considered.

Possible "values":  $\{-, 0, +\}$ . The basic physical + constraints are kept! +



If at branching of a node the liquid flows out in two directions, then through the third tube the liquid should flow in.

The qualitative value of a quantity "Q" with respect to "a":  $[Q]_a$ The qualitative value of the change of a quantity "Q" is the qualitative derivative:

 $[\delta Q]_a, [\delta^2 Q]_a, \dots$ 



Operations:		(invert A):	Changes the sign.	Reminde
		$(vote A_1, A_2,, A_n)$ :	Gives back the value in majority.	
Qua	litative c	ontrol of the level of tank2:	$L_2$ denotes the level relative to the desired	l value:
	$[L_2] =$	+ : higher than required.	$[\delta U] = +$ : increase pumping rate.	
	$[L_2] =$	0 : equals.	$[\delta U] = 0$ : pumping rate is appropriat	te.
	$[L_2] =$	<ul> <li>lower than required.</li> </ul>	$[\delta U] = -$ : decrease pumping rate.	

 $[\delta U] = +$ : a fixed amount of increase of the pumping rate:  $\Delta U$ .

The qualitative values exist only at the sampling instants. Between sampling instants there is no level detection.

 $[L_2]_{(k)} = [actual \ level_{(k)} - required \ level_{(k)}]$ 

A very simple control law:

$$Q1 \stackrel{def}{\cong} [\delta U]_{(k)} = (invert[L_2])_{(k)}$$

#### **Comment:**

 $\lfloor L_2 \rfloor$ 

If  $\Delta U$  is larger, then larger overshoot and oscillation can be expected, but the reaction is faster. If  $\Delta U$  is smaller, then the overshoot and the oscillation will be smaller, but also the reaction is slower.

## **Improved controllers:** Quantities considered:

+, 0, - ] Level error of tank2: Speed of the level change of tank2: +, 0, - 3 \* 3 \* 3 = 27Speed of the level change of tank1: +, 0, -



#### Reminder

$$Q2 \stackrel{def}{\cong} [\delta U]_{(k)} = \left(invert\left(vote\left(vote\left([L_2]_{(k)}, [\delta L_2]_{(k)}\right), [\delta L_1]_{(k)}\right)\right)\right)_{(k)}$$

$$Q3 \stackrel{def}{\cong} [\delta U]_{(k)} = \left(invert\left(vote\left([L_2]_{(k)}, [\delta L_2]_{(k)}, [\delta L_1]_{(k)}\right)\right)\right)_{(k)}$$

Determination of 
$$[\delta L_1]$$
:  $\delta L_1 = (L_{2(k)} - L_{2(k-1)}) - (L_{2(k-1)} - L_{2(k-2)}) = \delta^2 L_2$ 

For the 27 combinations of the possible qualitative values the outputs of the three controllers can be summarized in the table below:

	[ <i>L</i> <sub>2</sub> ]	$[\delta L_2]$	$[\delta L_1]$	<b>Q</b> 1	<b>Q</b> 2	Q3
1	+	+	+	-	-	-
2	+	+	0	-	-	-
3	+	+	-	-	0	-
4	+	0	+	-	-	-
5	+	0	0	-	-	-
20	-	+	0	+	0	0
27	-	-	-	+	+	+

#### **Comments:**

(1) A rule-based system was also elaborated for this problem.

It could not handle the case: Tank2 shows a constant value above the required level, and the level of Tank1 lowers.

(2) Setting sampling rate and the value of  $\Delta U$  is a critical issue, and a crucial decision of the designer.



#### Example: Modelling an inverted pendulum with nondeterministic automaton.

This approach might be required for systems where the about the state vector x(k) only quantized [x(k)] values are available due to limited precision measurements of angles and angular velocity.

After linearisation of the equations around  $\theta = 0$ :



$$\dot{x}(t) = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & -\frac{mg}{M} & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & \frac{(m+M)g}{Ml} & 0 \end{bmatrix} x(t) + \begin{bmatrix} 0 \\ \frac{1}{m} \\ 0 \\ -\frac{1}{Ml} \end{bmatrix} u(t)$$

$$M = 1kg, m = 0.1kg, l = 0.5m, g = 9.81\frac{m}{s^2}$$

Measurement insensitivity: 0.0175 rad for  $\vartheta$ , and 0.0175/20ms for  $\dot{\theta}$ .

The pole can no longer be stabilised if  $|x_3| > 0.21 \text{ rad} (12^\circ)$ , and  $|x_4| > 0.87$ .

For the angle (3rd element of the state vector) and for the angular speed (4th element of the state vector) the bounds corresponding to the figure:

$$g_{3,-1} = -0.210, g_{3,0} = -0.0175, g_{3,1} = 0.0175, g_{3,2} = 0.210$$
  
$$g_{4,-1} = -0.870, g_{4,0} = -0.0175, g_{4,1} = 0.0175, g_{4,2} = 0.870$$



If we denote staying in one of the two central regions by 0, by - 1 staying in the left-hand-side region, and by +1 staying in the right-hand-side one, we can define the following qualitative states:

$$z_{1} = \begin{bmatrix} -1 \\ -1 \end{bmatrix}, z_{2} = \begin{bmatrix} -1 \\ 0 \end{bmatrix}, z_{3} = \begin{bmatrix} -1 \\ 1 \end{bmatrix}, z_{4} = \begin{bmatrix} 0 \\ -1 \end{bmatrix}, z_{5} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}, z_{6} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}, z_{7} = \begin{bmatrix} 1 \\ -1 \end{bmatrix}, z_{8} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, z_{9} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}, z_{10} = outside, z_{10} = outs$$

The qualitative values of the force on the vehicle (input signal):

 $u(k) = 10 \Leftrightarrow v(k) = 1$ ,  $u(k) = 0 \Leftrightarrow v(k) = 0$ ,  $u(k) = -10 \Leftrightarrow v(k) = -1$ 

By assigning proper input to the qualitative states, the pole can be stabilized:

[u(k)] = f([z(k)])

<b>z</b> ( <b>k</b> )	<i>z</i> <sub>1</sub>	<i>z</i> <sub>2</sub>	<i>z</i> <sub>3</sub>	<i>z</i> <sub>4</sub>	$z_5$	<b>z</b> <sub>6</sub>	$z_7$	<i>z</i> <sub>8</sub>	<i>z</i> <sub>8</sub>
v(k)	-1	0	0	-1	0	1	0	0	1

The qualitative controller:

#### **Comments:**

Setting sampling rate and the value of  $\Delta U$  is a critical issue, and a crucial decision of the designer.

The figure shows the idealized trajectories of the motion.

The real trajectories due to noise/disturbance do return to themselves.





#### Example: Adaptive target tracking with fuzzy modelling and control

The target tracking system consists of two channels: it maps azimuth-elevation inputs to motor control outputs. The nominal target moves through azimuth-elevation space. Two motors adjust the platform to continuously point towards the target.



**Fuzzy controller:** We restrict the output angular velocity of the fuzzy controller to the interval: [-6,6]. (This is a decision of the designer, a scaling factor) Since  $|v_k| \leq \frac{9.0}{T} degrees/sec$  azimuth, and  $|v_k| \leq \frac{4.5}{T} degrees/sec$  elevation, thus the output gains of the channels are: 1.5/T and 0.75/T. The fuzzy controller uses heuristic control set-level "rules" or fuzzy-associative-memory (FAM) associations, based on quantised values of  $e_{k_n} \dot{e}_k$  and  $v_{k-1}$ . Embedded Information systems, Lecture #13 December 8, 2020. We define seven fuzzy levels by the following library of fuzzy-set values of the fuzzy variables



Two possible encoding strategies of the output fuzzy sets:



The *defuzzifier* assigns numerical value to the sum of the output fuzzy sets associated with the FAM rules.

This summed set is the sum of weighted trapezoids.



It is like the probability density function of probability theory, except the integral of the summed function differs from one.

The *defuzzifier* computes the  $v_k$  value as a centroid, therefore it is called: *fuzzy centroid*.



$$w_{i} = \min\left(m_{MP}(e_{k}), m_{SN}(e_{k}), m_{ZE}(v_{k-1})\right) = \min(0.4, 1, 0.1) = 0.1$$
  

$$w_{i} = \min\left(m_{ZE}(e_{k} - c_{MP}), m_{ZE}(e_{k} - c_{SN}), m_{ZE}(v_{k-1} - c_{ZE})\right)$$
  

$$w_{i} = \min\left(m_{ZE}(-1.4), m_{ZE}(0), m_{ZE}(1.8)\right) = \min(0.4, 1, 0, 1) = 0.1$$

In case of correlationproduct encoding:

 $m_{O_i}(x) = w_i m_{ZE}(x - c_i),$ thus the implementation of the i-th FAM rule can have the following form:



Thank you for your attention!



